



Linux-based Mobile Phone Middleware

Application Programming Interface

Circuit-Switched Communication Service

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WARNING: This is a working draft for review only, it is NOT a published specification of the CE Linux Forum. It is likely that further substantial changes will be made in the course of review and issue resolution. Send comments on this version to:

MppApiComments@tree.celinuxforum.org

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516	58.1.1	Syntax.....	121
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566	65.1.2	Argument.....	128

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567 65.1.3 *Return Value* 128

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569 65.1.5 *Functional Description* 128

570 **66. GET RADIO STATUS** **129**

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0. Introduction

Circuit-Switched Communication Service (CS Service) has the function of the call control, the call state management, the tone control and the log processing.

Circuit-Switched Communication Service includes

Voice communication service,

Video communication service, and

Digital data communication service.

0.1 References

0.1.1 Normative

RFC 2119: "Key words for use in RFCs to Indicate Requirement Levels", S. Bradner, March 1997, [URL:http://www.ietf.org/rfc/rfc2119.txt](http://www.ietf.org/rfc/rfc2119.txt)

RFC 2234: "Augmented BNF for Syntax Specifications: ABNF". D. Crocker, Ed., P. Overell. November 1997, [URL:http://www.ietf.org/rfc/rfc2234.txt](http://www.ietf.org/rfc/rfc2234.txt)

0.1.2 Informative

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1. Primitives

This section contains the definitions of the data types and constants used in the interfaces of this service.

1.1 Constants

1.1.1 Line type (int)

CELF_MP_CS_LINE_CDMA1 CDMA1
CELF_MP_CS_LINE_UMTS UMTS
CELF_MP_CS_LINE_FOMA FOMA
CELF_MP_CS_LINE_GSM GSM
CELF_MP_CS_LINE_WLAN WLAN
CELF_MP_CS_LINE_BLUET BLUET

The constants denote several different forms of wireless connectivity. Currently the first 3 are supported by this specification.

1.1.2 Dial Number

Dial number length of the other party
This data is valid when this mobile phone originates a call.

Definition:

CELF_MP_CS_DIAL_MAX 45

1.1.3 TAF address

TAF address is the connection ID in TAF (Terminal Adaptation Function).
This is external to the CELF MPP specification.
See the following documents for further details: 3GPP TS 27.001 / 3GPP TS 24.002

1.1.4 Additional Service

Service Info Name Length

Definition:

CELF_SRVINFO_TITLE 21

Dial data length for accessing the service

Definition:

CELF_SRVINFO_DATA 40

Response Message Name Length

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630	<u>CELF_RESMSG_TITLE</u> 21
631	
632	<u>Response data length for accessing the service</u>
633	<u>Definition:</u>
634	<u>CELF_RESMSG_DATA</u> 40

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1.2 Enums

1.2.1 Voice communication status (CelfMpCsComStatus)

In this operation mode, following multiple calls can be handled by a mobile phone simultaneously. Each state of handling calls is:

- Holding a receiving call
- Talk over the phone
- Receive another incoming call

The number of handling states is three.

This is called the multiple calls.

In case that one call is AV call, the mobile phone handles this call only.

1.2.1.1 Condition: only one call

~~CELF_MP_CS_COM_STATUS_WAIT~~ : Standby
~~CELF_MP_CS_COM_STATUS_IN~~ : Incoming call
~~CELF_MP_CS_COM_STATUS_OUT~~ : Outgoing call
~~CELF_MP_CS_COM_STATUS_CALL_ALERT~~ : Calling
~~CELF_MP_CS_COM_STATUS_TALK~~ : In conversation
~~CELF_MP_CS_COM_STATUS_HOLD~~ : In hold

This status is

(a) that incoming call was received, and

(b) that this incoming call cannot transit to conversation status because of the mobile phone.

~~CELF_MP_CS_COM_STATUS_DISCONNECT~~ : Disconnecting

1.2.1.2 Condition: two call

One call is in conversation, and another call is in some status.

~~CELF_MP_CS_COM_STATUS_2ND_IN~~ : In conversation and incoming
~~CELF_MP_CS_COM_STATUS_2ND_OUT~~ : In conversation and outgoing
~~CELF_MP_CS_COM_STATUS_2ND_TALK~~ : In conversation and calling
~~CELF_MP_CS_COM_STATUS_2ND_HOLD~~ : In conversation and hold
~~CELF_MP_CS_COM_STATUS_2ND_DISCONNECT~~ : In conversation and disconnecting
 - three call One call is in conversation, another call is in hold, and 3rd call is in incoming.
~~CELF_MP_CS_COM_STATUS_2ND_HOLD_IN~~ : In conversation, hold, and incoming

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1.2.1.3 Condition: only one AV call

CELF_MP_CS_COM_STATUS_AV_IN : Incoming AV call
CELF_MP_CS_COM_STATUS_AV_OUT : Outgoing AV call
CELF_MP_CS_COM_STATUS_AV_CALL_ALERT : Calling AV call
CELF_MP_CS_COM_STATUS_AV_TALK : In conversation
CELF_MP_CS_COM_STATUS_AV_HOLD : In hold
CELF_MP_CS_COM_STATUS_AV_DISCONNECT : Disconnecting an AV call
 Other combinations of voice communication calls are not defined.

1.2.2 Forwarding result (CelfMpCsFwResult)

CELF_MP_CS_OK : Successful forwarding
CELF_MP_CS_ERR : Forwarding failure

1.2.3 Forwarding result details (CelfMpCsFwError)

Set only at forwarding failure.

CELF_MP_CS_FW_ERROR_NO_JOIN : Service is not contracted.
CELF_MP_CS_FW_ERROR_NO_SETDATA : the forwarded destination is not registered.
CELF_MP_CS_FW_ERROR_ETC : Others

1.2.4 Bearer Type (CelfMpCsBtype)

CELF_MP_CS_BTTYPE_NONE : None (unfixed)
CELF_MP_CS_BTTYPE_ANY : Not Specified
CELF_MP_CS_BTTYPE_VOICE : Voice
CELF_MP_CS_BTTYPE_UD32 : 32K communication
CELF_MP_CS_BTTYPE_UD64 : 64K communication
CELF_MP_CS_BTTYPE_AV32 : 32K communication
CELF_MP_CS_BTTYPE_AV64 : 64K communication

1.2.5 Call Reference Status (CelfMpCsCallRefStatus)

CELF_MP_CS_USED : Valid "CN_No" – Connection Number entry.
CELF_MP_CS_UNUSED : "CN_No" – Connection Number is not used.
 In some cases the Call reference status is unused, indicated by CELF_MP_CS_UNUSED.
 If so, there is no connection between this mobile phone and other party, and all data is void.

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1.2.6 Call Status (CelfMpCsChan)

Call status for this mobile phone

CELF_MP_CS_CHAN_NULL : Vacant

CELF_MP_CS_CHAN_OFFHK : Off-hook

CELF_MP_CS_CHAN_OUT : Outgoing call

CELF_MP_CS_CHAN_CALL_ALERT : Calling

CELF_MP_CS_CHAN_IN : Incoming call

CELF_MP_CS_CHAN_REQ_IN : Response (conversation)

(The status of responding mobile phone is in conversation.)

CELF_MP_CS_CHAN_TALK : In conversation

CELF_MP_CS_CHAN_REQ_HOLD : Response (hold)

(The status of responding mobile phone is in hold.)

CELF_MP_CS_CHAN_HOLD : Hold response

CELF_MP_CS_CHAN_2ND_HOLD : In conversation and hold

CELF_MP_CS_CHAN_DISCONNECT : Disconnecting

1.2.7 Existence of continuation data (CelfMpCsContData)

CELF_MP_CS_ON : valid below data

CELF_MP_CS_OFF : non valid below data

The following data entries in 1.3.8, from "Calling_Dial" to "cause", is valid data if the call status is incoming or conversation and incoming call.

1.2.8 Busy Tone sound flag (CelfMpCsBusyTone)

Whether Busy Tone (engaged tone) sounds for this phone, or not

CELF_MP_CS_BUSY_TONE_ON : Busy Tone sounding.

CELF_MP_CS_BUSY_TONE_OFF : Busy Tone not sounding.

1.2.9 Cause of Calling Line Identity (CLI) not available (CelfMpCsNoCLI)

The reason why the dial number of the other party is not notified.

The dial number of the other party is in "Calling dial" or "Called dial" status.

CELF_MP_CS_NOCLI_NOSRV : service is not supported.

CELF_MP_CS_NOCLI_BLOCKED : user blocked the display.

CELF_MP_CS_NOCLI_CONFLICT : service conflicts.

CELF_MP_CS_NOCLI_PUBLICPHONE : origination is from a public phone.

This data is valid, when the unsigned char num_presentation_indicator is filled.

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1.2.10 Dial number / Redirect number display indicator (CelfMpCsPrsntInd)

Whether dial number / redirection number of the other party can be displayed, or not.

CELF_MP_CS_PRSNT_IND_ALLOWED : Displayable

CELF_MP_CS_PRSNT_IND_RESTRICTED : Impossible to display

CELF_MP_CS_PRSNT_IND_NOT_AVAILABLE : Displayable number does not exist.

1.2.11 Signal information (CelfMpCsSignal)

The type of tone of this phone

CELF_MP_CS_SIGNAL_DIAL_TONE_ON : Dial tone on

CELF_MP_CS_SIGNAL_RINGBACK_TONE_ON : Ring back tone on

CELF_MP_CS_SIGNAL_INTERCEPT_TONE_ON : Intercept tone on

CELF_MP_CS_SIGNAL_NW_CONGESTION_TONE_ON : Network congestion tone on

CELF_MP_CS_SIGNAL_BUSY_TONE_ON : Busy tone on

CELF_MP_CS_SIGNAL_CONFIRM_TONE_ON : Confirm tone on

CELF_MP_CS_SIGNAL_ANSWER_TONE_ON : Answer tone on

CELF_MP_CS_SIGNAL_CALLWAITING_TONE_ON : Call waiting tone on

CELF_MP_CS_SIGNAL_OFFHK_WARNING_TONE_ON : Off-hook warning tone on

CELF_MP_CS_SIGNAL_TONES_OFF : Tones off

CELF_MP_CS_SIGNAL_ALERTING_OFF : Alerting off

CELF_MP_CS_SIGNAL_NOTSET : Signal information is not set.

1.2.12 Originating Number notification (CelfMpCsNotice)

Whether the originating dial number is notified or not.

CELF_MP_CS_NOTICE_ON : Notified

CELF_MP_CS_NOTICE_OFF : Not notified

CELF_MP_CS_NOTICE_NOSET : Not set

1.2.13 Line status (CelfMpCsLineStatus)

CELF_MP_CS_LINE_STATUS_OUT : Out-of-communication area

CELF_MP_CS_LINE_STATUS_IN : Within-communication area

1.2.14 Normal and emergency originating restriction (CelfMpCsLineRestrictData)

CELF_MP_CS_LINE_RESTRICT_DATA_ON : With originating restriction

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CELF_MP_CS_LINE_RESTRICT_DATA_OFF : Without originating restriction

1.2.15 Receive level (CelfMpCsRSSILevel)

CELF_MP_CS_RSSI_LEVEL_NONE : No reception

CELF_MP_CS_RSSI_LEVEL_LOW : Receive level (Lowest)

CELF_MP_CS_RSSI_LEVEL_MEDIUM1 : Receive level

CELF_MP_CS_RSSI_LEVEL_MEDIUM2 : Receive level

CELF_MP_CS_RSSI_LEVEL_HIGH : Receive level (Highest)

1.2.16 Area status information (CelfMpCsLineCvrStatus)

CELF_MP_CS_LINE_CVR_STATUS_IN : Inside the area

CELF_MP_CS_LINE_CVR_STATUS_OUT : Outside the area

1.2.17 RRC mode (CelfMpCsLineRRCMode)

CELF_MP_CS_LINE_RRC_MODE_IDLE : idle-mode

CELF_MP_CS_LINE_RRC_MODE_UTRAN : utran-connected-mode

1.2.18 Network identification information (CelfMpCsLineNetwork)

CELF_MP_CS_LINE_NETWORK_HOME : home network

CELF_MP_CS_LINE_NETWORK_VISIT : visiting network (roamed)

CELF_MP_CS_LINE_NO_INFORMATION : No network information

1.2.19 Service status (CelfMpLineSrvStatus)

CELF_MP_LINE_SRV_STATUS_CS : CS is in service.

CELF_MP_LINE_SRV_STATUS_PS : PS is in service.

CELF_MP_LINE_SRV_STATUS_CSPS : CS and PS are in service.

CELF_MP_LINE_NO_INFORMATION : No information

CS is the Circuit-Switched Communication Service, and

PS is the Packet-Switched Communication Service.

1.2.20 Restriction status (CelfMpCsLineRestrict)

CELF_MP_CS_LINE_RESTRICT_ON : In traffic restriction

CELF_MP_CS_LINE_RESTRICT_OFF : Out of traffic restriction

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1.2.21 Identifying flag (CelfMpCsFlag)

CELF_MP_CS_NO_FLAG : no Flag
CELF_MP_CS_OPT_FLAG : Network Service Option
CELF_MP_CS_USSD_FLAG : USSD

1.2.22 Notification Set (CelfMpCsNotifySet)

CELF_MP_CS_CLASS_COM_STATUS : Voice communication status notification
CELF_MP_CS_CLASS_TLK_TIME : Call duration notification
CELF_MP_CS_CLASS_DISC_CAUSE : Disconnection cause notification
CELF_MP_CS_CLASS_FW_RESULT : Call forwarding result notification
CELF_MP_CS_CLASS_OFFHK_TO : Off-hook originating timeout notification

1.2.23 Event Structure Category

VoiceNotify

1.2.24 Event Structure Subtype

ConnInfo
TelCallTime
DiscCause
FW_Result
OffHk_Trn
DCF_Event_type
AreaInfo
RssiLevel

1.2.25 DCF Event Set (CelfMpCsDCFSet)

CELF_MP_CS_DCF_DISP : Display-related message
CELF_MP_CS_DCF_HISTORY : History-related message
CELF_MP_CS_DCF_TONE1 : Tone 1-related message
CELF_MP_CS_DCF_TONE2 : Tone 2-related message
CELF_MP_CS_DCF_ETC : Other messages
CELF_MP_CS_CLASS_ALL : All notified

1.2.26 Voice message (CelfMpCsRecMsg)

CELF_MP_CS_REC_MSG_START : Start of a voice message

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CELF MP CS REC MSG STOP : Stop of a voice message

1.2.27 Off Hook Option (CelfMpCsOffHk)

CELF MP CS OFFHK AUTO : Automatic transmission

CELF MP CS OFFHK MANUAL : Manual transmission

1.2.28 64K/AV Communication (CelfMpCsUDComStatus)

CELF MP CS UD STOP : Under stop

CELF MP CS UD TALK : Under communication

CELF MP CS UD IN : Under incoming

CELF MP CS UD OUT : Under outgoing

CELF MP CS UD DISCONNECT : Under disconnection

CELF MP CS UD CALL_ALERT : Under calling

CELF MP CS UD HOLD : Under hold

CELF MP CS UD ERR : Error in UD communication

1.2.29 AV Communication (CelfMpAVComStatus)

The INTERNAL reference denotes the originating event utilizing the terminal. The EXTERNAL reference denotes the usage of an outside of the terminal originating device.

CELF MP CS AV INTERNAL STOP : Under stop

CELF MP CS AV INTERNAL TALK : Under communication

CELF MP CS AV INTERNAL IN : Under incoming

CELF MP CS AV INTERNAL OUT : Under outgoing

CELF MP CS AV INTERNAL DISCONNECT : Under disconnection

CELF MP CS AV INTERNAL CALL_ALERT : Under calling

CELF MP CS UD INTERNAL HOLD : Under hold

CELF MP CS AV EXTERNAL STOP : Under stop

CELF MP CS AV EXTERNAL TALK : Under communication

CELF MP CS AV EXTERNAL IN : Under incoming

CELF MP CS AV EXTERNAL OUT : Under outgoing

CELF MP CS AV EXTERNAL DISCONNECT : Under disconnection

CELF MP CS AV EXTERNAL CALLING_ALERT : Under calling

CELF MP CS UD EXTERNAL HOLD : Under hold

CELF MP CS UD ERR : Error in UD communication

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1.2.30 Receive Types (CelfMpCsRcvType)

CELF_MP_CS_RCV_TYPE_COMPETE_TRN : Communication Conflict
CELF_MP_CS_RCV_TYPE_RSV_RETURN : Reestablish held call
CELF_MP_CS_RCV_TYPE_CALL_BACK : Network Call Back
CELF_MP_CS_RCV_TYPE_NORMAL : Normal
CELF_MP_CS_RCV_TYPE_NONE : No Incoming Call

1.2.31 Line Monitoring (CelfMpCsMtype)

CELF_MP_CS_MONITOR_LINE_STATUS : Line status change notification
CELF_MP_CS_MONITOR_RESTRICT : Restriction status change notification
CELF_MP_CS_MONITOR_RSSI : Receive level change notification
CELF_MP_CS_MONITOR_ALL : All notified

1.2.32 Coverage Indicators (CelfMpCsCoverage)

CELF_MP_CS_LINE_STATUS_IN : Within communication area
CELF_MP_CS_LINE_STATUS_OUT : Out-of-communication area

1.2.33 Incoming Call Selection (CelfMpCallSelect)

CELF_MP_CS_INCOMING_VOICE_ANSWERING : Forward to the phone-answering message
CELF_MP_CS_INCOMING_FORWARD : Forward
CELF_MP_CS_INCOMING_REJECT : Reject (disconnect)
CELF_MP_CS_INCOMING_NORMAL : Receipt of an incoming call (normal incoming)

1.2.34 Optional Registered Number (CelfMpRegNum)

Within a network, optional numbers can be registered to specific services. It is reflected by this index into the list of these numbers.
int CelfMpRegNum : Registration number

1.2.35 Service Data (CelfMpCsSrvData)

char* CelfMpCsSrvData : Pointer to additional service data

1.2.36 Reconnection Tone (CelfMpCsReconnectionTone)

CELF_MP_CS_RECONN_TONE_OFF : Tone OFF
CELF_MP_CS_RECONN_TONE_LOW : Tone ON low tone

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CELF_MP_CS_RECONN_TONE_HI : Tone ON high tone

1.2.37 Noise Canceling (CelfMpCsNoiseCancel)

CELF_MP_CS_ON : Noise canceller ON

CELF_MP_CS_OFF : Noise canceller OFF

1.2.38 Call Quality Alarm (CelfMpCsCallQualAlarm)

CELF_MP_CS_CALL_QUALITY_ALM_OFF : Quality alarm OFF

CELF_MP_CS_CALL_QUALITY_ALM_LOW : Quality alarm ON low tone

CELF_MP_CS_CALL_QUALITY_ALM_HI : Quality alarm ON high tone

1.2.39 Connection Priority Setting (CelfMpCsHiPrioCom)

CELF_MP_CS_COMPRI_NONE : No setting

CELF_MP_CS_COMPRI_VOICE : Voice

CELF_MP_CS_COMPRI_PACKET : Packet

1.2.40 Message Sound Settings (CelfMpCsVmSound)

CELF_MP_CS_ON : Message sound ON

CELF_MP_CS_OFF : Message sound OFF

1.2.41 Incoming Call Auto Receive (CelfMpCsAutoRcv)

CELF_MP_CS_ON : Automatic incoming call ON

CELF_MP_CS_OFF : Automatic incoming call OFF

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1.3 Data Types and Structures

1.3.1 Circuit switched status notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = ConnInfo;

The value of field "info" is from enum CelfMpCsComStatus.

The field "data" carries:

CelfMpCsResChgInf res_chg_inf; // to be used in the case of:

// Restriction display information structure

1.3.2 Call duration notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = TelCallTime;

The value of field "info" is Call duration (seconds).

The field "data" is unused.

1.3.3 Disconnection cause notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = DiscCause;

The value of field "info" is the call reference.

The field "data" carries:

CelfMpCsDiscCause cme; // Disconnection cause information structure

1.3.4 Disconnection cause information structure

The error codes and cause information in this section directly correspond to 3GPP TS 24.008.

typedef struct {

unsigned char e_code; // Result code flag

unsigned char code; // Result code

unsigned char e_cause; // Error reason flag

unsigned char cause; // Error reason

} CelfMpCsDiscCause;

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1.3.5 Forwarding result notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = FW_Result

The value of field "info" is the call reference.

The value of "subinfo" carries the forwarding result.

The field "data" carries:

CelfMpCsFwResult fw_result; // Forwarding result structure

1.3.6 Forwarding result structure (CelfMpCsFwResult)

typedef struct {

int cause; // forwarding result details

} CelfMpCsFwResult;

1.3.7 Off-hook transmission timeout event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = OffHk_Trn

The value of field "info" is the call reference.

The field "data" is unused.

1.3.8 Connection Destination Information (CelfMpConnectInfo)

typedef struct {

CelfMpCallRef CN_No; // Call reference

CelfMpCsCallRefStatus CN_status;

int continue_flag;

unsigned char Calling_Dial [CELF_MP_CS_DIAL_MAX+1];

unsigned char Called_Dial [CELF_MP_CS_DIAL_MAX+1];

CelfMpCsBusyTone BusyToneSound_inf;

CelfMpCsBtype bc_type;

unsigned char[10] taf_address;

unsigned char cause_of_NoCLI;

unsigned char num_presentation_indicator;

unsigned char redirectnum [CELF_MP_CS_DIAL_MAX+1];

unsigned char redirect_presentation_indicator;

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```

1011 _unsigned char _____ signal;
1012 CelfMpCsDiscCause _____ cause; // Disconnection cause information structure
1013 } CelfMpCsConnectInf

```

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1.3.9 Connection Request (CelfMpCsConReq)

```

1016 typedef struct {
1017     CelfMpCsBtype _____ type;
1018     unsigned char * dial_buf;
1019     int dial_len;
1020     CelfMpCsNotice _____ notice;
1021     unsigned char * subaddr_buf;
1022     int subaddr_len;
1023 } CelfConReq

```

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1.3.10 Redirection number

```

1025 Destination number of call transfer.
1026 redirectnum [CELF_MP_CS_DIAL_MAX+1]

```

1.3.11 Channel Number Information (CelfMpCsChanNum)

```

1030 CelfMpCsChanNum is used to hold call reference information.
1031 If a channel is not used, CELF_MP_CS_CHAN_NOUSE is set as the call reference.

```

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1.3.12 Channel not in use Flag

```

1040 int CELF_MP_CS_CHAN_NOUSE _____ : usually holds the call reference if channels are
1041 not used.

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1.3.13 DCF Event Structure

```

1044 In this sub-section, the associated data structure is CelfMpEvent with the following values:

```

```

1045 category = VoiceNotify;
1046 subtype = DCF_Event_type;

```

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The value of field “info” is the notification type.

The value of field “subinfo” is the bearer type

The field “data” carries:

DCF message structure corresponding to report types.

1.3.14 Line status change notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = ArealInfo;

The value of field “info” is the line status.

The value of field “subinfo” is the line type.

The field “data” is unused.

1.3.15 Restriction display information structure (CelfMpCsResChgInf)

typedef struct {

CelfMpCsLineRestrict NcRestriction; // Normal originating restriction

CelfMpLineSrvStatus ServiceStatus; // Service status

CelfMpCsLineRestrict EcRestriction; // Emergency originating restriction

} CelfMpCsResChgInf;

1.3.16 Receive level change notification event structure

In this sub-section, the associated data structure is CelfMpEvent with the following values:

category = VoiceNotify;

subtype = RssiLevel;

The value of field “info” is the receive level.

The value of field “subinfo” is the line type.

The field “data” is unused.

1.3.17 Line Status structure (CelfMpCsAreaRefChgInf)

typedef struct {

CelfMpCsLineStatus LineStatus ; // Line status

CelfMpCsCoverage CoverageStatus ; // Service status

CelfMpCsLineRRCMode RRC_mode ; // RRC mode

CelfMpCsLineNetwork Network ; // Network identification
information

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```

1083 | CelfMpCsLineCvrStatus ServiceStatus_AREA ; // Area status information
1084 | // This information is set up when a cellular phone receives "AreaStatus-ind" from the
1085 | // network.
1086 | // It shows effective service in the present area.
1087 | // Either "CS", "PS", "CS & PS" or "No data" is set.
1088 | CelfMpCsLineRestrict RestrictStatus ; // Restriction status
1089 | CelfMpCsLineRestrict NcRestriction ; // Normal originating restriction
1090 | CelfMpLineSrvStatus ServiceStatus_RES ; // Service status restriction
1091 | // This information is set up when a cellular phone receives "Permission-ind" from the
1092 | // network side.
1093 | // It shows the service regulated in the present area.
1094 | // Either "CS", "PS" or "CS & PS" is set.
1095 | CelfMpCsLineRestrict EcRestriction ; // Emergency originating
1096 | restriction
1097 | } CelfMpCsAreaRelChgInf;

```

1.3.18 Additional service data structure (CelfMpCsAddSrvData)

```

1100 | typedef struct {
1101 |     CelfMpCsFlag flag ;
1102 |     char __title[CELF_SRVINFORM_TITLE]; // Additional service name
1103 |                                     // CELF_SRVINFORM_TITLE=21
1104 |     char __send_no[CELF_SRVINFORM_DATA]; // Dial data for accessing the service
1105 |                                     // CELF_SRVINFORM_DATA=40
1106 | } CelfMpCsAddSrvData;

```

1.3.19 Response Message Data Structure (CelfMpCsResponseMsgData)

The additional response message information is the service name and Dial data, which is response message to send the network.

```

1113 | typedef struct {
1114 |     unsigned char title[CELF_RESMSG_TITLE] ; // Service name
1115 |     unsigned char res_msg[CELF_RESMSG_DATA]; // Dial data
1116 | } CelfMpCsResponseMsgData;

```

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1.3.20 Line Status Extension (CelfMpCsLineStatusEx)

unsigned char* CelfMpCsLineStatusEx; // data for additional line status information

1.3.21 Number of stored messages (CelfMpCsVMNum)

int CelfMpCsVMNum

1.3.22 Date Format Structure (CelfMpCsDate)

```
typedef struct {
    unsigned char    Month
    unsigned char    Day
    unsigned char    Hour
    unsigned char    Minute
} CelfMpCsDate
```

1.3.23 Dial Buffer (CelfMpCsDialBuffer)

char* CelfMpCsDialBuffer

1.3.24 Dial Buffer Length (CelfMpCsDialLen)

int CelfMpCsDialLen

1.3.25 Multi Party Operation (CelfMpCsMop)

```
CELF_MP_CS_MOP_RSV_DISC: // Disconnect the hold call
CELF_MP_CS_MOP_DISC_AND_RSP: // Response after disconnection
CELF_MP_CS_MOP_RSV_AND_RSP: // Response after hold (including operation for
switching a call)
CELF_MP_CS_MOP_OR_DISC: // Disconnect call specified by the call reference
```

1.3.26 Timer Value (CelfMpCsTimer)

int CelfMpCsTimer // value 1 .. 120 seconds

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1.4 Events Type

1.4.1 DCF Event Type

DCF_Dispatch : Display-related message
DCF_History : History-related message
DCF_Tone1 : Tone 1-related message
DCF_Tone2 : Tone 2-related message
DCF_ETC : Other messages

1.4.2 CCP Notification type

1.4.2.1 CELF_MP_CS_CCP_CALLING_START_REQ

Description: Notification of starting display during CCP outgoing

1.4.2.2 CELF_MP_CS_CCP_CALLED_START_IND

Description: Notification of starting display during CCP incoming

1.4.2.3 CELF_MP_CS_CCP_CALLING_ALERT_IND

Description: Notification of starting display during CCP calling

1.4.2.4 CELF_MP_CS_CCP_CONNECT_START_RSP

Description: Notification of starting display during CCP connection

1.4.2.5 CELF_MP_CS_CCP_CONNECT_START_IND

Description: Notification of starting display during CCP communication

1.4.2.6 CELF_MP_CS_CCP_RELEASE_IND

Description: Notification of ending CCP display

1.4.2.7 CELF_MP_CS_CCP_DISCONNECT_REQ

Description: Notification of starting CCP disconnection (on a mobile device) display

1.4.2.8 CELF_MP_CS_CCP_DISCONNECT_START_IND

Description: Notification of starting CCP disconnection (on a network) display

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1.4.2.9_CELF_MP_CS_CCP_CALLING_REJ_IND

Description: Notification of rejecting CCP outgoing

1.4.2.10_CELF_MP_CS_CCP_HOLD_CNF

Description: Notification of CCP hold

1.4.2.11_CELF_MP_CS_CCP_RETREIVE_CNF

Description: Notification of releasing CCP hold

1.4.2.12_CELF_MP_CS_CCP_CALLING_SETUP_REQ

Description: Notification of registering CCP outgoing call history

1.4.2.13_CELF_MP_CS_CCP_CALLED_REJ_REQ

Description: Notification of registering CCP absence incoming call history

1.4.2.14_CELF_MP_CS_CCP_CALLED_SETUP_RSP

Description: Notification of registering CCP incoming call history

1.4.2.15_CELF_MP_CS_CCP_RGT_START

Description: Notification of CCP RGT start

1.4.2.16_CELF_MP_CS_CCP_RGT_STOP

Description: Notification of CCP RGT stop

1.4.2.17_CELF_MP_CS_CCP_HRGT_START

Description: Start notification of incoming of a CCP hold call

1.4.2.18_CELF_MP_CS_CCP_HRGT_STOP

Description: Stop notification of incoming of a CCP hold call

1.4.2.19_CELF_MP_CS_CCP_DST_START

Description: Notification of CCP DST start

1.4.2.20_CELF_MP_CS_CCP_DST_STOP

Description: Notification of CCP DST stop

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1.4.2.21_CELF_MP_CS_CCP_RBT_START

Description: Notification of CCP RBT start

1.4.2.22_CELF_MP_CS_CCP_RBT_STOP

Description: Notification of CCP RBT stop

1.4.2.23_CELF_MP_CS_CCP_BT_START

Description: Notification of CCP BT start

1.4.2.24_CELF_MP_CS_CCP_CWT_START

Description: Notification of CCP CWT start

1.4.2.25_CELF_MP_CS_CCP_CWT_STOP

Description: Notification of CCP CWT stop

1.4.2.26_CELF_MP_CS_CCP_REJECT_ASK

Description: Inquiry report of rejecting a CCP CS incoming call

1.4.3 Notification type

CELFP_MP_CS_RSMP_REST_START : Restriction display start notification

CELFP_MP_CS_RSMP_REST_STOP : Restriction display stop notification

1.4.4 Restriction status

The 0th bit is used for PS restriction status, and the 1st bit is used for CS restriction status.

(Bit ON means "restricted." Bit OFF means "unrestricted.")

CELFP_MP_BIT_RESTINF_CS : CS restriction information

CELFP_MP_BIT_RESTINF_PS : PS restriction information

The 2nd bit is used for PS emergency restriction status, and the 3rd bit is used for CS emergency restriction status.

CELFP_MP_BIT_ECRESTINF_CS : Emergency CS restriction information

CELFP_MP_BIT_ECRESTINF_PS : Emergency PS restriction information

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1.5 Status Codes (CelfMpStatus)

CELF_MP_STATUS_OK : successful completion

CELF_MP_STATUS_APP_ID_ERR : Application ID is not valid

CELF_MP_STATUS_CALL_NO_ERR : Call number is not valid

CELF_MP_STATUS_EVENT_SET_ERR : Notification event set is not valid

CELF_MP_STATUS_COM_TYPE_ERR : Communication type is not valid

CELF_MP_STATUS_MON_TYPE_ERR : Monitor type is not valid

CELF_MP_STATUS_ERR : Other unsuccessful completion

CELF_MP_CS_ONHOOK_DENY : On-hook originating is impossible.

CELF_MP_CS_ONHOOK_STATUS_ERR : Error due to communication conflict

CELF_MP_CS_ONHOOK_OB_CR : Excess of the maximum number of calls

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2. Start Notification

2.1 Symbol: `celf_mp_cs_notification_start`

2.1.1 Syntax

```
CelfMpStatus celf_mp_cs_notification_start (  
    CelfMpAppID      app_id,  
    CelfMpCsNotifySet event_set,  
    CelfMpCallback    callback_func);
```

2.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CelfMpCsNotifySet`

I/O: I

Description:

Notification event set. Events that are classified as belonging to one of the `CelfMpCsNotifySet` class **may** be registered to have a callback function called when the event occurs for the application identified by `app_id`. Classes of events are enabled by setting the corresponding bit in `event_set`:

The event classes are defined as follows:

`CELf_MP_CS_CLASS_COM_STATUS`: Voice communication status notification

`CELf_MP_CS_CLASS_TLK_TIME`: Call duration notification

`CELf_MP_CS_CLASS_DISC_CAUSE`: Disconnection cause notification

`CELf_MP_CS_CLASS_FW_RESULT`: Call forwarding result notification

`CELf_MP_CS_CLASS_OFFHK_TO`: Off-hook originating timeout notification

A callback **may** be registered for all classes of events using special event class

`CELf_MP_CS_CLASS_ALL`, however to reduce overhead it is recommended that only the needed event classes **should** be registered.

Name: `callback_func`

Type: `CelfMpCallback`

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Description:

The callback function, which **shall** be called when an event occurs from one of the classes in event_set.

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2.1.3Return Value

Type: CelfMpStatus

Description:

`celf_mp_cs_notification_start()` **shall** return one of the following values:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid

CELF_MP_STATUS_EVENT_SET_ERR: Notification event set is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

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2.1.4Include File

/usr/include/celf/mp_cs.h

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2.1.5Functional Description

This is a synchronous function.

This function is used to start notification callbacks for events related to circuit-switched communication.

Events from a registered class **shall** cause the registered callback function to be called when the event occurs for the application identified by app_id. If a class of events does not have a registered callback function, no callback **shall** occur for those events.

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The event structure `CelfMpEvent` **must** be used and the value subtype **shall be set to ConnInfo**. See section 3.1.

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3. Stop Notification

3.1 Symbol: `self_mp_cs_notification_stop`

3.1.1 Syntax

```
CelfMpStatus self_mp_cs_notification_stop(  
    CelfMpAppId app_id,  
    CelfMpCsNotifySet event_set);
```

3.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CelfMpCsNotifySet`

I/O: I

Description:

Notification event set. Events that are classified as belonging to one of the `CelfMpCsNotifySet` class **may** be registered to have a callback function called when the event occurs for the application identified by `app_id`. Classes of events are enabled by setting the corresponding bit in `event_set`.

The event classes are defined as follows:

<code>SELF_MP_CS_CLASS_COM_STATUS:</code>	Voice communication status notification
<code>SELF_MP_CS_CLASS_TLK_TIME:</code>	Call duration notification
<code>SELF_MP_CS_CLASS_DISC_CAUSE:</code>	Disconnection cause notification
<code>SELF_MP_CS_CLASS_FW_RESULT:</code>	Call forwarding result notification
<code>SELF_MP_CS_CLASS_OFFHK_TO:</code>	Off-hook originating timeout notification

3.1.3 Return Value

Type: `CelfMpStatus`

Description:

`self_mp_cs_notification_stop()` **shall** return one of the following values:

`SELF_MP_STATUS_OK:` successful completion

`SELF_MP_STATUS_APP_ID_ERR:` Application ID is not valid.

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1364 | CELF_MP_STATUS_EVENT_SET_ERR: Notification event set is not valid
 1365 | CELF_MP_STATUS_ERR: Other unsuccessful completion.
 1366 |

1367 3.1.4 Include File

1368 | /usr/include/celf/mp_cs.h

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1370 3.1.5 Functional Description

1371 | This function stops all voice communication related event reporting.

1372 | If any voice communication function is called after the notification has been stopped, the
 1373 | call **shall** report CELF_MP_STATUS_ERR.

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1374 | For notification events, see "Start notification".

1375 | Note: For further information about the event structure consult section 1.3 in this document.

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4. Get Voice Communication Status

4.1 Symbol: `celf_mp_cs_get_com_status`

4.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_com_status (  
    CelfMpAppId app_id);
```

4.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

4.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_com_status()` shall return one of the values defined in section 0.1.

4.1.4 Include File

`/usr/include/celf/mp_cs.h`

4.1.5 Functional Description

This function gets the current voice communication status.

Without the monitoring the voice communication, it is possible to get the status of voice communication.

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5. Get Connection Information to Other Party

5.1 Symbol: `self_mp_cs_get_con_info_ref`

5.1.1 Syntax

```
CelfMpStatus self_mp_cs_get_con_info_ref(  
    CelfMpAppId app_id,  
    CelfMpCallRef call_no,  
    CelfMpConnectInfo connect_inf_p);
```

5.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `call_no`

Type: `CelfMpCallRef`

I/O: I

Description:

Call reference (0 to 255).

Name: `connect_inf_p`

Type: `CelfMpConnectInfo`

I/O: I

Description:

Pointer to the connection destination information. See section 0.1 for details.

5.1.3 Return Value

Type: `CelfMpStatus`

Description:

`self_mp_cs_get_con_info_ref()` shall return one of the values defined:

`SELF_MP_STATUS_OK`: successful completion

`SELF_MP_STATUS_APP_ID_ERR`: Application ID is not valid.

`SELF_MP_STATUS_CALL_NO_ERR`: Call number is not valid

`SELF_MP_STATUS_ERR`: Other unsuccessful completion.

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5.1.4 Include File

/usr/include/celf/mp_cs.h

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5.1.5 Functional Description

This function refers to the connection information to other party specified call reference

Without the monitoring the voice communication, it is possible to get the connection information

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In the following cases, the CelfMpStatus is set CELF_MP_CS_ERR.

1. The call specified by call reference does not exist.
2. Other parameter Error.

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6. Get Call Duration

6.1 Symbol: celf_mp_cs_get_call_duration

6.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_duration(  
    CelfMpAppId app_id,  
    CelfMpTime time);
```

6.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

Name: time

Type: CelfMpTime

I/O: O

Description:

time returns the current call duration in seconds.

6.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_get_call_info_ref() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid.

CELF_MP_STATUS_ERR: Other unsuccessful completion.

6.1.4 Include File

/usr/include/celf/mp_cs.h

6.1.5 Functional Description

This function gets the call duration on the current call.

The call duration is counted by the voice communication service.

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Description:
celf_mp_cs_get_call_duration() shall return the current call duration in seconds.
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1489 | When no call exists, the function returns zero.
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7. Off-Hook Notification

7.1 Symbol: `celf_mp_cs_notification_off_hook`

7.1.1 Syntax

```
CelfMpStatus celf_mp_cs_notification_off_hook(  
    CelfMpAppId app_id,  
    CelfMpCsBtype com_type,  
    CelfMpCsOffHk option);
```

7.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `com_type`

Type: `CelfMpCsBtype`

I/O: I

Description:

Communication type as defined in section 1.2.4

Name: `option`

Type: `CelfMpCsOffHk`

I/O: I

Description:

One the following options **shall** be set:

`CELf_MP_CS_OFFHk_AUTO` Automatic transmission

`CELf_MP_CS_OFFHk_MANUAL` Manual transmission

7.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_notification_off_hook()` **shall** return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion

`CELf_MP_STATUS_APP_ID_ERR`: Application ID is not valid.

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1526 CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid
1527 CELF_MP_STATUS_ERR: Other unsuccessful completion.
1528

1529 7.1.4 Include File

1530 /usr/include/celf/mp_cs.h

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1532 7.1.5 Functional Description

1533 This function receives the request of off-hook.

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1534

1535 The term “off-hook” refers to the user first presses the "dial" button, then enters the number
1536 to dial.

1537

1538 By this function,

1539 (1) When the mobile phone is in the wait (standby) status, the dial tone (DT) sounds and it
1540 is possible to input dial number, or

1541 (2) When the input of dial number is completed, the mobile phone starts the originating.

1542 Because the function is an immediate return function, to confirm the complete result,
1543 including the negotiation with the network, `celf_mp_cs_notification_status()`
1544 shall be used to obtain the communication status.

1545

1546 When a mobile phone is moved to low voltage mode, a low voltage notification is sent.

1547 During low voltage, when the communication status is other than the under standby, this
1548 Off-hook is disabled.

1549

1550 If an incoming call arrives during off-hook, this Off-hook is cancelled.

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1551 In case of using the subaddress, it should be use the function "On-hook originating".

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8. Disconnect

8.1 Symbol: celf_mp_cs_disconnect

8.1.1 Syntax

```
CelfMpStatus celf_mp_cs_disconnect (  
    CelfMpAppId app_id,  
    CelfMpCsBtype com_type);
```

8.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

8.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_disconnect() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid

CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

8.1.4 Include File

/usr/include/celf/mp_cs.h

8.1.5 Functional Description

This function receives the request to disconnect the call.

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Because the function is an immediate return function, to confirm the complete result,
including the negotiation with the network, it should be issued
`self_mp_cs_notification_status()` to obtain the communication status.

An incoming call cannot be disconnected by this function. (Use "Reject incoming call")

If multiple calls exist, all calls are disconnected.

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9. Dial

9.1 Symbol: celf_mp_cs_dial

9.1.1 Syntax

```
CelfMpStatus celf_mp_cs_dial(  
    CelfMpAppId app_id,  
    CelfMpCsBtype com_type,  
    CelfMpCsDialBuffer dial_buf,  
    CelfMpCsDialLen dial_len);
```

9.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

Name: dial_buf

Type: CelfMpCsDialBuffer

I/O: I

Description:

Dial data buffer address

Name: dial_len

Type: CelfMpCsDialLen

I/O: I

Description:

Dial data length

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9.1.3 Return Value

Type: CelfMpStatus

Description:

`celf_mp_cs_dial()` shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion
CELf_MP_STATUS_APP_ID_ERR: Application ID is not valid.
CELf_MP_STATUS_COM_TYPE_ERR: Communication type is not valid
CELf_MP_STATUS_ERR: Other unsuccessful completion.

9.1.4 Include File

`/usr/include/celf/mp_cs.h`

9.1.5 Functional Description

This function receives the sequence of dial number.

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued "`celf_mp_cs_notification_status()`" to obtain the communication status.

The dial data stores the following ASCII codes.

1 : 0 x 31 2 : 0 x 32 3 : 0 x 33
4 : 0 x 34 5 : 0 x 35 6 : 0 x 36
7 : 0 x 37 8 : 0 x 38 9 : 0 x 39
* : 0 x 2a 0 : 0 x 30 # : 0 x 23

Under this off-hook status, the mobile phone starts an outgoing call with "Dial" and "Complete dial".

Five seconds later from the last digit has been entered, the outgoing process starts automatically, when automatic transmission is specified in "Off-hook".

When "Off-hook" is called, the mobile phone is in off-hook status.

Under this on-hook status, DTMF is sent, if the status is (a) the conversation or (b) the conversation and hold.

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10.Dial Complete

10.1 Symbol: celf_mp_cs_dial_end

10.1.1 Syntax

```
CelfMpStatus celf_mp_cs_dial_end(  
    CelfMpAppId app_id,  
    CelfMpCsBtype com_type);
```

10.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

10.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_dial_end() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid.

CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

10.1.4 Include File

/usr/include/celf/mp_cs.h

10.1.5 Functional Description

This function receives the request to end the dial entry.

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Because this is an asynchronous function the service will return the result through a notification.

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`celf_mp_cs_notification_status()` shall be used to obtain the communication status.

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Under off-hook status, the mobile phone starts outgoing operation by calling this function with dial number, which was given by preceding function calls "Dial".

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Under on-hook status, the calling this function is disabled, a `CELF_MP_STATUS_ERR` **shall** be returned.

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11. Response to Incoming Call

11.1 Symbol: celf_mp_cs_call_rcv

11.1.1 Syntax

```
CelfMpStatus celf_mp_cs_call_rcv(  
    CelfMpAppId app_id,  
    CelfMpCsBtype com_type);
```

11.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

11.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_call_rcv() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid.

CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

11.1.4 Include File

/usr/include/celf/mp_cs.h

11.1.5 Functional Description

This function receives the request to process an incoming call.

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Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued `self_mp_cs_notification_status()` to obtain the communication status.

One of the following operations is performed depending on the mobile phone status.

- `Incoming` : Responds to the incoming call.
- `In_hold` : Responds to the response hold call
- `Others` : Disabled

If the mobile phone is in low voltage mode, this function is disabled.

To respond to the incoming call in the status, "`in conversation and incomings`", use "Reject incoming call".

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12.Forward Incoming Call

12.1 Symbol: celf_mp_cs_call_forward

12.1.1 Syntax

```
CelfMpStatus celf_mp_cs_call_forward(  
    CelfMpCsBtype    com_type);
```

12.1.2 Argument

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

12.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_call_forward() shall return one of the values defined:

~~CELf_MP_STATUS_OK~~ successful completion

CELf_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELf_MP_STATUS_ERR: Other unsuccessful completion.

12.1.4 Include File

/usr/include/celf/mp_cs.h

12.1.5 Functional Description

This function receives the request to forward an incoming call.

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, a celf_mp_cs_notification_status() should be issued to obtain the communication status.

The incoming call is forwarded when the communication status is (a) under the incoming, (b) under conversation and incoming, or (c) under hold and incoming.

If the forwarding fails, incoming call is continued between other party and this phone.

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13. Forward to Voice Mail System

13.1 Symbol: `celf_mp_cs_call_forward_voice_msg`

13.1.1 Syntax

```
CelfMpStatus celf_mp_cs_call_forward_voice_msg(  
    CelfMpCsBtype com_type);
```

13.1.2 Argument

Name: `com_type`

Type: `CelfMpCsBtype`

I/O: I

Description:

Communication type as defined in section 1.2.4.

13.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_call_forward_voice_msg()` shall return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion

`CELf_MP_STATUS_COM_TYPE_ERR`: Communication type is not valid

`CELf_MP_STATUS_ERR`: Other unsuccessful completion.

13.1.4 Include File

`/usr/include/celf/mp_cs.h`

13.1.5 Functional Description

This function receives the request to forward a call to a voice mail system.

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued

`celf_mp_cs_notification_status()` to obtain the communication status.

The incoming call is forwarded to phone-answering message when the communication status is (a) under the incoming, (b) under conversation and incoming, or (c) under hold and incoming.

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14.Call Hold

14.1 Symbol: celf_mp_cs_call_hold

14.1.1 Syntax

```
CelfMpStatus celf_mp_cs_call_hold(  
    CelfMpCsBtype    com_type);
```

14.1.2 Argument

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

14.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_call_hold() shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion

CELf_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELf_MP_STATUS_ERR: Other unsuccessful completion.

14.1.4 Include File

/usr/include/celf/mp_cs.h

14.1.5 Functional Description

This function receives the requests response hold.

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued

celf_mp_cs_notification_status() to obtain the communication status.

This response hold is performed for an incoming call, only when the communication status is under incoming.

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To release response hold (move to the under conversation status) call "Response to an incoming call"

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15.Call Reject

15.1 Symbol: celf_mp_cs_call_reject

15.1.1 Syntax

```
CelfMpStatus celf_mp_cs_call_reject (  
    CelfMpCsBtype    com_type);
```

15.1.2 Argument

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

15.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_call_reject() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

15.1.4 Include File

/usr/include/celf/mp_cs.h

15.1.5 Functional Description

This function receives the request to reject an incoming call.

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued

celf_mp_cs_notification_start(), to obtain the communication status.

The operation for each communication status is as follows:

Incoming: _____ Rejects an incoming call

In conversation and incoming: _____ Rejects an incoming call

In hold and incoming: _____ Rejects an incoming call

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In conversation, hold, and incoming: Rejects an incoming call

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16.Multi Party Call

16.1 Symbol: celf_mp_cs_mp_call

16.1.1 Syntax

```
CelfMpStatus celf_mp_cs_mp_call(  
    CelfMpCsBtype      com_type,  
    CelfMpCsMop        mode,  
    CelfMpCallRef      call_reference);
```

16.1.2 Argument

Name: com_type

Type: CelfMpCsBtype

I/O: I

Description:

Communication type as defined in section 1.2.4.

Name: mode

Type: CelfMpCsMop

I/O: I

Description:

Operation type

~~CELF_MP_CS_MOP_RSV_DISC:~~ Disconnect the hold call

~~CELF_MP_CS_MOP_DISC_AND_RSP:~~ Response after disconnection

~~CELF_MP_CS_MOP_RSV_AND_RSP:~~ Response after hold (including operation for switching a call)

~~CELF_MP_CS_MOP_CR_DISC:~~ Disconnect call specified by the call reference

Name: call_reference

Type: CelfMpCallRef

I/O: I

Description:

Call reference of the call to be disconnected

Valid only if ~~CELF_MP_CS_MOP_CR_DISC~~ is specified for the second argument.

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16.1.3 Return Value

Type: CelfMpStatus

Description:

`celf_mp_cs_mp_call()` shall return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion
`CELf_MP_STATUS_COM_TYPE_ERR`: Communication type is not valid
`CELf_MP_STATUS_ERR`: Other unsuccessful completion.

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16.1.4 Include File

`/usr/include/celf/mp_cs.h`

16.1.5 Functional Description

This function receives the request to operate for each call, when communication is made with multiple calls.

The operation is as follows depending on `CELf_MP_CS_MOP`:

- `CELf_MP_CS_MOP_RSV_DISC`

If a hold call exists, this hold call is disconnected.

- `CELf_MP_CS_MOP_DISC_AND_RSP`

If a conversation call exists and if another call status is incoming or hold, the conversation call transits to disconnect status and another call transits to conversation status.

See detail below.

(1) Under conversation and incoming

This status is that 1st call is in conversation, and 2nd call is incoming.

The result is that 1st call is released, and 2nd call is conversation.

(2) Under conversation and hold

This status is that 1st call is in conversation, and 2nd call is hold.

The result is that 1st call is released, and 2nd call is conversation.

(3) Under conversation, hold, and incoming

This status is that 1st call is in conversation, that 2nd call is hold, and that 3rd call is incoming.

The result is that 1st call is released, that 2nd call maintains hold, and that 3rd call is conversation.

(4) Under response hold

This status is not changed.

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- ~~CELF_MP_CS_MOP_RSV_AND_RSP~~

If a conversation call exists and if another call status is incoming or hold,
the conversation call transits to hold status and another call transits to conversation
status.

See detail below.

(1) Under conversation and incoming

This status is that 1st call is in conversation, and 2nd call is incoming.

The result is that 1st call is hold, and 2nd call is conversation.

(2) Under conversation and hold

This status is that 1st call is in conversation, and 2nd call is hold.

The result is that 1st call is hold, and 2nd call is conversation.

(3) Under conversation, hold, and incoming

This status is that 1st call is in conversation, that 2nd call is hold, and that 3rd call is
incoming.

The result is that 1st call is hold, that 2nd call is in conversation, that 3rd call maintains
incoming.

(4) Under response hold

This status is that 1st call is hold.

The result is that 1st call is in conversation.

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- ~~CELF_MP_CS_MOP_CR_DISC~~ It is disconnect the call specified the call reference.

Because the function is an immediate return function, to confirm the complete result,
including the negotiation with the network, it should be issued
~~celf_mp_cs_notification_start()~~ to obtain the communication status.

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17. On-Hook Originating

17.1 Symbol: `celf_mp_cs_originating_on_hook`

17.1.1 Syntax

```
CelfMpStatus celf_mp_cs_originating_on_hook (  
    CelfMpAppId app_id,  
    CelfMpCsConReq con_req);
```

17.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `con_req`

Type: `CelfMpCsConReq`

I/O: I

Description:

Communication request type as defined in section 1.2.4.

17.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_call_reject()` shall return one of the values defined:

`CELF_MP_STATUS_OK:` successful completion

`CELF_MP_STATUS_APP_ID_ERR:` Application ID is not valid

`CELF_MP_CS_ONHOOK_DENY:` On-hook originating is impossible

`CELF_MP_CS_ONHOOK_STATUS_ERR:` Error due to communication conflict

`CELF_MP_CS_ONHOOK_OB_CR:` Excess of the maximum number of calls

`CELF_MP_STATUS_ERR:` Other unsuccessful completion.

17.1.4 Include File

`/usr/include/celf/mp_cs.h`

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17.1.5 Functional Description

This function receives the request to start an outgoing call with the specified dial number.
The communication status should be Standby.

The dial number is specified by "dial_buf" and "subaddr_buf" in the "con_req" structure.

If the character string, "184" or "186", is placed at the head of dial data, this character string is deleted.

Whether the originating dial number is notified or not, it is identified by "notice".

The dial data and subaddress stores the following ASCII codes.

1 : 0 x 31	2 : 0 x 32	3 : 0 x 33
4 : 0 x 34	5 : 0 x 35	6 : 0 x 36
7 : 0 x 37	8 : 0 x 38	9 : 0 x 39
* : 0 x 2a	0 : 0 x 30	# : 0 x 23

Because the function is an immediate return function, to confirm the complete result, including the negotiation with the network, it should be issued `celf_mp_cs_notification_start()` to obtain the communication status.

The originating request during low voltage is disabled.

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18. Get Call Reference

18.1 Symbol: `celf_mp_cs_get_call_reference`

18.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_reference (  
    CelfMpAppId app_id,  
    CelfMpCsChanNum channel_num);
```

18.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `channel_num`

Type: `CelfMpCsChanNum`

I/O: O

Description:

Channel number information as defined in section 1.2.4.

18.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_call_reference()` shall return one of the values defined:

`CELF_MP_STATUS_OK:` successful completion

`CELF_MP_STATUS_APP_ID_ERR:` Application ID is not valid

`CELF_MP_STATUS_ERR:` Other unsuccessful completion.

18.1.4 Include File

`/usr/include/celf/mp_cs.h`

18.1.5 Functional Description

This function gets the call reference in use.

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Classification: *Circuit-Switched Service*

2083 A value within 0 to 255 is set to "ChanNum_00", "ChanNum_01" and "ChanNum_02". If
2084 channel is not used, CELF_MP_CS_CHAN_NOUSE is set as the call reference.

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2085
2086 Three channels correspond to three calls in multiple calls.

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19. Start DCF message notification

19.1 Symbol: `celf_mp_cs_DCF_notification_start`

19.1.1 Syntax

```
CelfMpStatus celf_mp_cs_DCF_notification_start (  
    CelfMpAppId app_id,  
    CelfMpDCFSet event_set,  
    CelfMpCallback callback_func);
```

19.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CelfMpCsDCFSet`

I/O: I

Description:

Notification event set. Events that are classified as belonging to one of the `CelfMpCsDCFSet` class **may** be registered to have a callback function called when the event occurs for the application identified by `app_id`. Classes of events are enabled by setting the corresponding bit in `event_set`:

The event classes are defined as follows:

`CELf_MP_CS_DCF_DISP` Display-related message

`CELf_MP_CS_DCF_HISTORY` History-related message

`CELf_MP_CS_DCF_TONE1` Tone 1-related message

`CELf_MP_CS_DCF_TONE2` Tone 2-related message

`CELf_MP_CS_DCF_ETC` Other messages

`CELf_MP_CS_CLASS_ALL` All notified

A callback **may** be registered for all classes of events using special event class

`CELf_MP_CS_CLASS_ALL`, however to reduce overhead it is recommended that only the needed event classes **should** be registered.

Name: `callback_func`

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2124 **Type:** CelfMpCallback

2125 **I/O:** I

2126 **Description:**

2127 The callback function, which **shall** be called when an event occurs from one of the classes
2128 in event_set.

2129 **Formatted:** English (U.K.)

2130 19.1.3 Return Value

2131 **Type:** CelfMpStatus

2132 **Description:**

2133 celf_mp_cs_DCF_notification_start () **shall** return one of the values defined:

2134 CELf_MP_STATUS_OK: successful completion

2135 CELf_MP_STATUS_APP_ID_ERR: Application ID is not valid

2136 CELf_MP_STATUS_ERR: Other unsuccessful completion.

2137 **Deleted:** CELf_MP STATUS_OK:

2138 19.1.4 Include File

2139 /usr/include/celf/mp_cs.h

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2141 19.1.5 Functional Description

2142 This function starts the monitoring the DCF message on the voice communication or AV
2143 communication.

2144 The occurrence of the event is notified to the application, specified by app_id.

2147 The messages to be notified are described below.

2149 Display-related message:

2150 -Notification of starting display during CCP outgoing

2151 -Notification of starting display during CCP incoming

2152 -Notification of starting display during CCP calling

2153 -Notification of starting display during CCP connecting

2154 -Notification of starting display during CCP communication

2155 -Notification of ending CCP That is to notifies of release of a CCP call.

2156 -Notification of starting CCP disconnection (on the mobilephone) display

2157 -Notification of starting display of CCP disconnection (on the network) display

2158 -Notification of rejecting CCP outgoing

2159 -Notification of CCP hold

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2160 -Notification of releasing CCP hold
2161
2162 History-related message:
2163 -Notification of registering CCP outgoing call history
2164 -Notification of registering CCP absence incoming call history
2165 -Notification of registering CCP incoming call history
2166
2167 Tone 1-related message:(Tone sounding on the AP layer)
2168 -Notification of CCP RGT start
2169 -Notification of CCP RGT stop
2170 -Start report of incoming of a CCP hold call
2171 -Stop report of incoming of a CCP hold call
2172
2173 Tone 2-related message:(Tone sounding by the voice communication service)
2174 -Notification of CCP DST start
2175 -Notification of CCP DST stop
2176 -Notification of CCP RBT start
2177 -Notification of CCP RBT stop
2178 -Notification of CCP BT start
2179 -Notification of CCP CWT start
2180 -Notification of CCP CWT stop
2181
2182 Other messages:
2183 -Inquiry report of rejecting a CCP CS incoming call

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20. Stop DCF message notification

20.1 Symbol: `celf_mp_cs_DCF_notification_stop`

20.1.1 Syntax

```
CelfMpStatus celf_mp_cs_DCF_notification_stop(  
    CelfMpAppId app_id,  
    CelfMpDCFSet event_set);
```

20.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CelfMpCsDCFSet`

I/O: I

Description:

Notification event set. Events that are classified as belonging to one of the `CelfMpCsDCFSet` class. Classes of events are enabled by setting the corresponding bit in `event_set`:

The event classes are defined as follows:

`CEL_F_MP_CS_DCF_DISP` Display-related message

`CEL_F_MP_CS_DCF_HISTORY` History-related message

`CEL_F_MP_CS_DCF_TONE1` Tone 1-related message

`CEL_F_MP_CS_DCF_TONE2` Tone 2-related message

`CEL_F_MP_CS_DCF_ETC` Other messages

`CEL_F_MP_CS_CLASS_ALL` All notified

20.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_DCF_notification_stop()` shall return one of the values defined:

`CEL_F_MP_STATUS_OK`: successful completion

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2219 | CELF_MP_STATUS_APP_ID_ERR: Application ID is not valid
2220 | CELF_MP_STATUS_ERR: Other unsuccessful completion.
2221 |

2222 | 20.1.4 Include File

2223 | /usr/include/celf/mp_cs.h

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2225 | 20.1.5 Functional Description

2226 | This function stops notifying of the DCF message on voice communication or AV
2227 | communication.

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21.Voice Message Notification

21.1 Symbol: celf_mp_cs_voice_msg_notify

21.1.1 Syntax

```
CelfMpStatus celf_mp_cs_voice_msg_notify(  
    CelfMpCsRecMsg    rec_status);
```

21.1.2 Argument

Name: rec_status

Type: CelfMpCsRecMsg

I/O: I

Description:

CELF_MP_CS_REC_MSG_START: Start of a voice message

CELF_MP_CS_REC_MSG_STOP: Stop of a voice message

21.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_call_voice_msg_notify() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELF_MP_STATUS_ERR: Other unsuccessful completion.

21.1.4 Include File

/usr/include/celf/mp_cs.h

21.1.5 Functional Description

This function must be called before the communication state is changed to "under conversation."

After the start notification, a stop notification **must** be issued, when the voice message is stopped.

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22.Hold Tone Start

22.1 Symbol: celf_mp_cs_hold_tone_start

22.1.1 Syntax

```
CelfMpStatus celf_mp_cs_hold_tone_start(  
    CelfMpAppId app_id);
```

22.1.2 Argument

Name: app_id
Type: CelfMpAppId
I/O: I
Description:
Application identifier.

22.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_hold_tone_start() shall return one of the values defined:
CELf_MP_STATUS_OK: successful completion
CELf_MP_STATUS_COM_TYPE_ERR: Communication type is not valid
CELf_MP_STATUS_APP_ID_ERR: Application ID is not valid
CELf_MP_STATUS_ERR: Other unsuccessful completion.

22.1.4 Include File

/usr/include/celf/mp_cs.h

22.1.5 Functional Description

This function starts to sound a hold tone during a call.

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23.Hold Tone Stop

23.1 Symbol: celf_mp_cs_hold_tone_stop

23.1.1 Syntax

```
CelfMpStatus celf_mp_cs_hold_tone_stop(  
    CelfMpAppId app_id);
```

23.1.2 Argument

Name: app_id

Type: CelfMpAppId

I/O: I

Description:

Application identifier.

23.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_hold_tone_stop() shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion

CELf_MP_STATUS_COM_TYPE_ERR: Communication type is not valid

CELf_MP_STATUS_APP_ID_ERR: Application ID is not valid

CELf_MP_STATUS_ERR: Other unsuccessful completion.

23.1.4 Include File

/usr/include/celf/mp_cs.h

23.1.5 Functional Description

This function stops to sound a hold tone during a call.

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24. Get 64K / AV Communication Status

24.1 Symbol: `celf_mp_cs_get_UD_com_stat`

24.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_UD_com_stat (  
    CelfMpUDComStatus res status);
```

24.1.2 Argument

Name: `res status`
Type: `CelfMpUDComStatus`
I/O: `O`
Description:

returns one of the values defined:

<code>CELf_MP_CS_UD_STOP:</code>	Under stop
<code>CELf_MP_CS_UD_RUN:</code>	Under communication
<code>CELf_MP_CS_UD_CALLED:</code>	Under incoming
<code>CELf_MP_CS_UD_CALLING:</code>	Under outgoing
<code>CELf_MP_CS_UD_DISCONNECT:</code>	Under disconnection
<code>CELf_MP_CS_UD_CALLING_ALERT:</code>	Under calling
<code>CELf_MP_CS_UD_HOLD:</code>	Under hold
<code>CELf_MP_CS_UD_ERR:</code>	Error in UD Communication

24.1.3 Return Value

Type: `CelfMpStatus`
Description:
`celf_mp_cs_get_UD_com_stat()` shall return one of the values defined:

<code>CELf_MP_STATUS_OK:</code>	successful completion
<code>CELf_MP_STATUS_ERR:</code>	Other unsuccessful completion.

24.1.4 Include File

`/usr/include/celf/mp_cs.h`

24.1.5 Functional Description

This function refers to the communication status of 64K communication or AV communication.

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Description:¶
celf_mp_cs_get_UD_com_stat() shall return one of the values defined:¶
CELf_CS_UD_STOP: Under stop¶
CELf_CS_UD_RUN: Under communication¶
CELf_CS_UD_CALLED: Under incoming¶
CELf_CS_UD_CALLING: Under outgoing¶
CELf_CS_UD_DISCONNECT: Under disconnection¶
CELf_CS_UD_CALLING_ALERT: Under calling ¶
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25. Get internal/external AV Communication Status

25.1 Symbol: `celf_mp_cs_get_AV_com_stat`

25.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_AV_com_stat (  
    CelfMpUDComStatus res status);
```

25.1.2 Argument

Name: `res status`

Type: `CelfMpUDComStatus`

I/O: `O`

Description:

returns one of the values defined:

<code>CELf_MP_CS_AV_IN_STOP:</code>	Under stop
<code>CELf_MP_CS_AV_IN_RUN:</code>	Under communication
<code>CELf_MP_CS_AV_IN_CALLED:</code>	Under incoming
<code>CELf_MP_CS_AV_IN_CALLING:</code>	Under outgoing
<code>CELf_MP_CS_AV_IN_DISCONNECT:</code>	Under disconnection
<code>CELf_MP_CS_AV_IN_CALLING_ALERT:</code>	Under calling
<code>CELf_MP_CS_UD_IN_HOLD:</code>	Under hold
<code>CELf_MP_CS_AV_OUT_STOP:</code>	Under stop
<code>CELf_MP_CS_AV_OUT_RUN:</code>	Under communication
<code>CELf_MP_CS_AV_OUT_CALLED:</code>	Under incoming
<code>CELf_MP_CS_AV_OUT_CALLING:</code>	Under outgoing
<code>CELf_MP_CS_AV_OUT_DISCONNECT:</code>	Under disconnection
<code>CELf_MP_CS_AV_OUT_CALLING_ALERT:</code>	Under calling
<code>CELf_MP_CS_UD_OUT_HOLD:</code>	Under hold

25.1.3 Return Value

Type: `CelfMpStatus`

I/O: `O`

Description:

`celf_mp_cs_get_AV_com_stat()` shall return one of the values defined:

<code>CELf_MP_STATUS_OK:</code>	successful completion
<code>CELf_MP_STATUS_ERR:</code>	Other unsuccessful completion.

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25.1.4 Include File

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25.1.5 Functional Description

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This function refers to the communication status of internal or external AV communication.

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26. Get Communication Status

26.1 Symbol: `celf_mp_cs_get_com_stat`

26.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_com_stat (  
    CelfMpAppId app_id,  
    CelfMpCsRcvScene * rcv_type,  
    CelfMpCsComStatus res_status);
```

26.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `rcv_type`

Type: `CelfMpCsRcvType`

I/O: O

Description:

Incoming call type:

`SELF_MP_CS_RCV_TYPE_COMPETE_TRN:` Communication Conflict

`SELF_MP_CS_RCV_TYPE_RSV_RETURN:` Reestablish held call

`SELF_MP_CS_RCV_TYPE_CALL_BACK:` Network Call Back

`SELF_MP_CS_RCV_TYPE_NORMAL:` Normal

`SELF_MP_CS_RCV_TYPE_NONE:` No Incoming Call

Name: `res_status`

Type: `CelfMpCsComStatus`

I/O: O

Description:

returns one of the values defined:

Current communication status

`SELF_MP_CS_COM_STATUS_WAIT:` Standby

`SELF_MP_CS_COM_STATUS_RCV:` Under incoming

`SELF_MP_CS_COM_STATUS_TRN:` Under outgoing

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Classification: *Circuit-Switched Service*

2422	<u>CELF_MP_CS_COM_STATUS_DLV:</u>	<u>Under calling</u>
2423	<u>CELF_MP_CS_COM_STATUS_TLK:</u>	<u>Under conversation</u>
2424	<u>CELF_MP_CS_COM_STATUS_HLD:</u>	<u>Under response hold</u>
2425	<u>CELF_MP_CS_COM_STATUS_DUMMY1:</u>	<u>Under off-hook</u>
2426	<u>CELF_MP_CS_COM_STATUS_RLS:</u>	<u>Under release</u>
2427	<u>CELF_MP_CS_COM_STATUS_TLK_RCV:</u>	<u>Under conversation and incoming</u>
2428	<u>CELF_MP_CS_COM_STATUS_TLK_TRN:</u>	<u>Under conversation and outgoing</u>
2429	<u>CELF_MP_CS_COM_STATUS_TLK_DLV:</u>	<u>Under conversation and calling</u>
2430	<u>CELF_MP_CS_COM_STATUS_TLK_RSV:</u>	<u>Under conversation and hold</u>
2431	<u>CELF_MP_CS_COM_STATUS_TLK_RLS:</u>	<u>Under conversation and release</u>
2432	<u>CELF_MP_CS_COM_STATUS_TLK_RSV_RCV:</u>	<u>Under conversation, hold, and incoming</u>
2433	<u>CELF_MP_CS_COM_STATUS_RCV_AV:</u>	<u>Under incoming of an AV call</u>
2434	<u>CELF_MP_CS_COM_STATUS_TRN_AV:</u>	<u>Under outgoing of an AV call</u>
2435	<u>CELF_MP_CS_COM_STATUS_DLV_AV:</u>	<u>Under calling of an AV call</u>
2436	<u>CELF_MP_CS_COM_STATUS_TLK_AV:</u>	<u>Under conversation of an AV call</u>
2437	<u>CELF_MP_CS_COM_STATUS_HLD_AV:</u>	<u>Under response hold of an AV call</u>
2438	<u>CELF_MP_CS_COM_STATUS_RLS_AV:</u>	<u>Under release of an AV call</u>
2439	<u>CELF_MP_CS_COM_STATUS_DUMMY2:</u>	<u>Under AV off-hook</u>
2440	<u>CELF_MP_STATUS_APP_ID_ERR:</u>	<u>Application ID is not valid.</u>
2441	<u>CELF_MP_CS_ERR:</u>	<u>Abnormal end</u>

26.1.3 Return Value

2444	<u>Type:</u>	<u>CelfMpStatus</u>
2445	<u>I/O:</u>	<u>O</u>
2446	<u>Description:</u>	
2447	<u>celf_mp_cs_get_com_stat()</u>	<u>shall return one of the values defined:</u>
2448	<u>CELF_MP_STATUS_OK:</u>	<u>successful completion</u>
2449	<u>CELF_MP_STATUS_ERR:</u>	<u>Other unsuccessful completion.</u>

26.1.4 Include File

2451 /usr/include/celf/mp_cs.h

26.1.5 Functional Description

2455 This function returns the incoming call status, when the current call is (a) under incoming
2456 status or (b) under conversation and incoming status.

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Description:¶

celf_mp_cs_get_com_stat(
) shall return one of the values
defined:¶

Current communication status¶

CELF_CS_COM_STATUS_WAIT
: Standby¶

CELF_CS_COM_STATUS_RCV:
Under incoming¶

CELF_CS_COM_STATUS_TRN:
Under outgoing¶

CELF_CS_COM_STATUS_DLV:
Under calling¶

CELF_CS_COM_STATUS_TLK:
Under conversation¶

CELF_CS_COM_STATUS_HLD:
Under response hold ¶

CELF_CS_COM_STATUS_DUM

MY1: Under off-hook¶

CELF_CS_COM_STATUS_RLS:

Under release¶

CELF_CS_COM_STATUS_TLK_
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incoming¶

CELF_CS_COM_STATUS_TLK_
TRN: Under conversation and
outgoing¶

CELF_CS_COM_STATUS_TLK_
DLV: Under conversation and
calling¶

CELF_CS_COM_STATUS_TLK_
RSV: Under conversatio...

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27. Start Line Status Notification

27.1 Symbol: `self_mp_cs_line_status_notification_start`

27.1.1 Syntax

```
CellfMpStatus self_mp_cs_notification_start (  
    CellfMpAppId app_id,  
    CellfMpCsMtype event_set,  
    CellfMpCallback callback_func);
```

27.1.2 Argument

Name: `app_id`

Type: `CellfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CellfMpCsMtype`

I/O: I

Description:

Notification event set. Events that are classified as belonging to one of the `CellfMpCsNotifySet` class **may** be registered to have a callback function called when the event occurs for the application identified by `app_id`. Classes of events are enabled by setting the corresponding bit in `event_set`.

`SELF_MP_CS_MONITOR_LINE_STATUS:` Line status change notification

`SELF_MP_CS_MONITOR_RESTRICT:` Restriction status change notification

`SELF_MP_CS_MONITOR_RSSI:` Receive level change notification

`SELF_MP_CS_MONITOR_ALL:` All notified

Name: `callback_func`

Type: `CellfMpCallback`

I/O: I

Description:

The callback function, which **shall** be called when an event occurs from one of the classes in `event_set`.

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27.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_notification_start() shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion
CELf_MP_STATUS_APP_ID_ERR: Application ID is not valid
CELf_MP_STATUS_MON_TYPE_ERR: Monitor type is not valid
CELf_MP_STATUS_ERR: Other unsuccessful completion.

27.1.4 Include File

/usr/include/celf/mp_cs.h

27.1.5 Functional Description

This function starts the monitoring the line status.

The occurrence of the event is notified to the application, specified by app_id.

The events to be notified are described below.

1. Line status change notification:

This event notifies that the line status is changed.

The line status is the out-of-communication area status and the within-communication area.

2. Restriction status change notification:

This event notifies that a restriction status is changed.

The restriction means that the incoming call or the outgoing call is restricted by the network due to traffic congestion.

3. Receive level change notification:

This event notifies that the receive level is changed.

The receive level is the intensity of electromagnetic wave. The intensity is four levels, high, mid, low and zero (out of area).

See section 1. for structure definitions and values.

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28. Stop Line Status Notification

28.1 Symbol: `celf_mp_cs_line_status_notification_stop`

28.1.1 Syntax

```
CelfMpStatus celf_mp_cs_notification_stop(  
    CelfMpAppId app_id,  
    CelfMpCsMtype event_set);
```

28.1.2 Argument

Name: `app_id`

Type: `CelfMpAppId`

I/O: I

Description:

Application identifier.

Name: `event_set`

Type: `CelfMpCsMtype`

I/O: I

Description:

Mask of the events for which reporting is to be stopped.

Notification event set. Events that are classified as belonging to one of the `CelfMpCsNotifySet` class **may** be registered to have a callback function called when the event occurs for the application identified by `app_id`. Classes of events are enabled by setting the corresponding bit in `event_set`:

`CELFP_MP_CS_MONITOR_LINE_STATUS:` Line status change notification

`CELFP_MP_CS_MONITOR_RESTRICT:` Restriction status change notification

`CELFP_MP_CS_MONITOR_RSSI:` Received signal strength change notification

`CELFP_MP_CS_MONITOR_ALL:` All notified

28.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_notification_stop()` **shall** return one of the values defined:

`CELFP_MP_STATUS_OK:` successful completion

`CELFP_MP_STATUS_APP_ID_ERR:` Application ID is not valid

`CELFP_MP_STATUS_MON_TYPE_ERR:` Monitor type is not valid

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2563 | CELF_MP_STATUS_ERR: Other unsuccessful completion.
2564

2565 28.1.4 Include File

2566 | /usr/include/celf/mp_cs.h

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2568 28.1.5 Functional Description

2569 | This function ends notifying on the event of the line status.
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29. Get Reception Level

29.1 Symbol: `self_mp_cs_get_reception_level`

29.1.1 Syntax

```
CelfMpStatus self_mp_cs_get_reception_level (  
    CelfMpReceptionLevel result);
```

29.1.2 Argument

Name: `result`

Type: `CelfMpReceptionLevel`

I/O: `O`

Description:

returns one of the values defined:

<code>SELF_MP_CS_RSSI_LEVEL_NONE</code>	: No reception
<code>SELF_MP_CS_RSSI_LEVEL_LOW</code>	: Receive level (Lowest)
<code>SELF_MP_CS_RSSI_LEVEL_MEDIUM1</code>	: Receive level
<code>SELF_MP_CS_RSSI_LEVEL_MEDIUM2</code>	: Receive level
<code>SELF_MP_CS_RSSI_LEVEL_HIGH</code>	: Receive level (Highest)

29.1.3 Return Value

Type: `CelfMpStatus`

I/O: `O`

Description:

`self_mp_cs_get_reception_level()` shall return one of the values defined:

<code>SELF_MP_STATUS_OK</code> :	successful completion
<code>SELF_MP_STATUS_APP_ID_ERR</code> :	Application ID is not valid
<code>SELF_MP_STATUS_ERR</code> :	Other unsuccessful completion.

29.1.4 Include File

`/usr/include/celf/mp_cs.h`

29.1.5 Functional Description

This function obtains the current reception level.

Without the line status monitoring by calling the “Start line status monitoring”, it is possible to get the status of reception level.

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30. Get Line Status

30.1 Symbol: `celf_mp_cs_get_line_status`

30.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_line_status(  
    CelfMpCsAreaRefChgInf * net);
```

30.1.2 Argument

Name: `net`

Type: `CelfMpCsAreaRefChgInf`

I/O: `I`

Description:

Pointer to the struct used to hold line status information

30.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_line_status()` shall return one of the values defined:

`CELf_MP_STATUS_OK` successful completion

`CELf_MP_STATUS_ERR` Other unsuccessful completion.

30.1.4 Include File

`/usr/include/celf/mp_cs.h`

30.1.5 Functional Description

This function obtains the current line status.

Without the line status monitoring by calling the “Start line status monitoring”, it is possible to get the status of line status.

See section 1. for further information.

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31. Get Coverage Status

31.1 Symbol: `celf_mp_cs_get_coverage_status`

31.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_line_status(  
    CelfMpCsLineStatusEx* net,  
    CelfMpCsCoverage _____cover);
```

31.1.2 Argument

Name: `net`

Type: `CelfMpCsLineStatusEx`

I/O: `I`

Description:

Pointer to the struct used to hold line status information

Name: `cover`

Type: `CelfMpCsCoverage`

I/O: `O`

Description:

Within- or out-of communication area status

`CELf_MP_CS_LINE_STATUS_IN:` Within-communication area

`CELf_MP_CS_LINE_STATUS_OUT:` Out-of-communication area

31.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_line_status()` shall return one of the values defined:

`CELf_MP_STATUS_OK:` successful completion

`CELf_MP_STATUS_ERR:` Other unsuccessful completion.

31.1.4 Include File

`/usr/include/celf/mp_cs.h`

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2667 31.1.5 Functional Description

2668 | This function obtains the information on the current status of the within- and out-of-
2669 | communication areas for current line.

2670 | (This function gets only information of inside or outside coverage area status.)

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32. Get Voice Mail Information

32.1 Symbol: `celf_mp_cs_get_vm_info`

32.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_vm_info (  
    CelfMpCsVMNum *   vm_num);
```

32.1.2 Argument

Name: `vm_num`

Type: `CelfMpCsVMNum`

I/O: `I`

Description:

Address of the storage area of the number of stored phone-answering messages

32.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_vm_info()` shall return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion

`CELf_MP_STATUS_ERR`: Other unsuccessful completion.

32.1.4 Include File

`/usr/include/celf/mp_cs.h`

32.1.5 Functional Description

This function obtains the storage status of phone-answering messages from nonvolatile memory.

The storage status is the number of message of phone-answering.

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33.Set Voice Mail Information

33.1 Symbol: celf_mp_cs_set_vm_info

33.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_vm_info(  
    CelfMpCsVMNum    vm_num);
```

33.1.2 Argument

Name: vm_num

Type: CelfMpCsVMNum

I/O: I

Description:

The number of stored phone-answering messages

33.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_vm_info() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

33.1.4 Include File

/usr/include/celf/mp_cs.h

33.1.5 Functional Description

This function sets the storage status of phone-answering message to non-volatile memory.

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34. Get Call Selection

34.1 Symbol: `celf_mp_cs_get_call_select`

34.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_select(  
    CelfMpCallSelect select);
```

34.1.2 Argument

Name: `select`

Type: `CelfMpCallSelect`

I/O: O

Description:

`CELFP_MP_CS_INCOMING_VOICE_ANSWERING` Forward to the phone-answering message

`CELFP_MP_CS_INCOMING_FORWARD` Forward

`CELFP_MP_CS_INCOMING_REJECT` Reject (disconnect)

`CELFP_MP_CS_INCOMING_NORMAL` Receipt of an incoming call (normal incoming)

34.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_call_select()` shall return one of the values defined:

`CELFP_MP_STATUS_OK` successful completion

`CELFP_MP_STATUS_ERR:` Other unsuccessful completion.

34.1.4 Include File

`/usr/include/celf/mp_cs.h`

34.1.5 Functional Description

This function obtains the incoming call information from non-volatile memory.

Refer "Set incoming function selection"

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35.Set Call Selection

35.1 Symbol: celf_mp_cs_set_call_select

35.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_call_select(  
    CelfMpCallSelect    select);
```

35.1.2 Argument

Name: select

Type: CelfMpCallSelect

I/O: I

Description:

CELF_MP_CS_INCOMING_VOICE_ANSWERING: Forward to the phone-answering message

CELF_MP_CS_INCOMING_FORWARD: Forward

CELF_MP_CS_INCOMING_REJECT: Reject (disconnect)

CELF_MP_CS_INCOMING_NORMAL: Receipt of an incoming call (normal incoming)

35.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_call_select() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

35.1.4 Include File

/usr/include/celf/mp_cs.h

35.1.5 Functional Description

This function sets the incoming call information to nonvolatile memory.

When an incoming call arrives during conversation mode, it is possible to save this incoming call information.

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36.Set Service Information

36.1 Symbol: celf_mp_cs_set_service_info

36.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_service_info (  
    CelfMpRegNum    reg_no,  
    CelfMpCsSrvData * data);
```

36.1.2 Argument

Name: reg_no
Type: CelfMpRegNum
I/O: I
Description:
Registration number: 1 to 10

Name: data
Type: CelfMpCsSrvData
I/O: I
Description:
Pointer to additional service data

36.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_set_service_info() shall return one of the values defined:
CELF_MP_STATUS_OK: successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

36.1.4 Include File

/usr/include/celf/mp_cs.h

36.1.5 Functional Description

This function registers the additional service information to the non-volatile memory,

The additional service information is the service name and Dial data for accessing the service.

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2828 The 'reg_no' is used as the key for accessing this additional service.
2829 The value range is from 0 to 10.
2830 See section 1. for additional information.
2831

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37. Get Service Information

37.1 Symbol: `celf_mp_cs_get_service_info`

37.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_service_info(  
    CelfMpRegNum reg_no,  
    CelfMpCsSrvData * data);
```

37.1.2 Argument

Name: `reg_no`
Type: `CelfMpRegNum`
I/O: `I`
Description:
Registration number: 1 to 10

Name: `data`
Type: `CelfMpCsSrvData`
I/O: `I`
Description:
Pointer to additional service data

37.1.3 Return Value

Type: `CelfMpStatus`
Description:
`celf_mp_cs_get_service_info()` shall return one of the values defined:
`CELF_MP_STATUS_OK`: successful completion
`CELF_MP_STATUS_ERR`: Other unsuccessful completion.

37.1.4 Include File

`/usr/include/celf/mp_cs.h`

37.1.5 Functional Description

This function obtains additional service information, specified by "reg_no", from non-volatile memory.

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2866 | See “Register additional service settings”.

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38.Delete Service Information

38.1 Symbol: celf_mp_cs_del_service_info

38.1.1 Syntax

```
CelfMpStatus celf_mp_cs_del_service_info (  
    CelfMpRegNum    reg_no);
```

38.1.2 Argument

Name: reg_no
Type: CelfMpRegNum
I/O: I
Description:
Registration number: 1 to 10

38.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_del_service_info() shall return one of the values defined:
CELF_MP_STATUS_OK successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

38.1.4 Include File

/usr/include/celf/mp_cs.h

38.1.5 Functional Description

This function deletes the additional service information specified by "reg_no" from non-volatile memory.

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39.Remove Service Information

39.1 Symbol: celf_mp_cs_remove_all_service_info

39.1.1 Syntax

```
CelfMpStatus celf_mp_cs_remove_all_service_info (  
    void);
```

39.1.2 Argument

None.

39.1.3 Return Value

Type: CelfMpStatus.

Description:

`celf_mp_cs_remove_all_service_info()` shall return one of the values defined:

<code>CELf_MP_STATUS_OK:</code>	successful completion
<code>CELf_MP_STATUS_ERR:</code>	Other unsuccessful completion.

39.1.4 Include File

`/usr/include/celf/mp_cs.h`

39.1.5 Functional Description

This function deletes all the additional service information from non-volatile memory.

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40.Set Response Message Settings

40.1 Symbol: celf_mp_cs_set_resp_msg

40.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_resp_msg (  
    CelfMpRegNum    reg_no,  
    CelfMpCsSrvData * data);
```

40.1.2 Argument

Name: reg_no
Type: CelfMpRegNum
I/O: I
Description:
Registration number: 1 to 10

Name: data
Type: CelfMpCsSrvData
I/O: I
Description:
Pointer to the additional response message data area.

40.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_set_resp_msg() shall return one of the values defined:
CELF_MP_STATUS_OK: successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

40.1.4 Include File

/usr/include/celf/mp_cs.h

40.1.5 Functional Description

This function registers the additional response message information for the additional service to the non-volatile memory,

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Classification: *Circuit-Switched Service*

2947 | When a additional service is activated, and corresponding message from the network is
2948 | received, this additional response message is sent to the network.

2949 |

2950 | The additional response message information is the service name and Dial data, which is
2951 | response message to send the network.

2952 |

2953 | The "reg_no" is used as the key for accessing this additional response message.

2954 | The value range is from 0 to 10.

2955 |

2956 | For information about the structures, see section 1.

2957 |

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41. Get Response Message Settings

41.1 Symbol: celf_mp_cs_get_resp_msg

41.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_resp_msg (  
    CelfMpRegNum    reg_no,  
    CelfMpCsSrvData * data);
```

41.1.2 Argument

Name: reg_no
Type: CelfMpRegNum
I/O: I
Description:
Registration number: 1 to 10

Name: data
Type: CelfMpCsSrvData
I/O: I
Description:
Pointer to the additional response message setting data area

41.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_get_resp_msg() shall return one of the values defined:
CELF_MP_STATUS_OK: successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

41.1.4 Include File

/usr/include/celf/mp_cs.h

41.1.5 Functional Description

This function obtains the additional response message information, specified by "reg_no", from non-volatile memory.

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2992 | See “Register response message settings”.

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42.Delete Response Message Settings

42.1 Symbol: celf_mp_cs_del_resp_msg

42.1.1 Syntax

```
CelfMpStatus celf_mp_cs_del_resp_msg (  
    CelfMpRegNum    reg_no);
```

42.1.2 Argument

Name: reg_no
Type: CelfMpRegNum
I/O: I
Description:
Registration number: 1 to 10

42.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_del_resp_msg() shall return one of the values defined:
CELF_MP_STATUS_OK: successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

42.1.4 Include File

/usr/include/celf/mp_cs.h

42.1.5 Functional Description

This function deletes the additional response message information, specified by "reg_no", from non-volatile memory.

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43.Remove All Response Message Settings

43.1 Symbol: celf_mp_cs_remove_all_resp_msg

43.1.1 Syntax

```
CelfMpStatus celf_mp_cs_remove_all_resp_msg (  
    void);
```

43.1.2 Argument

None.

43.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_remove_all_resp_msg() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

43.1.4 Include File

/usr/include/celf/mp_cs.h

43.1.5 Functional Description

This function removes from non-volatile memory all the additional response message information.

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44.Set Reconnection Tone

44.1 Symbol: `celf_mp_cs_set_reconnection_tone`

44.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_reconnection_tone(  
    CelfMpCsReconnectionTone reconn);
```

44.1.2 Argument

Name: `reconn`

Type: `CelfMpCsReconnectionTone`

I/O: `I`

Description:

Reconnection tone to be set

`CELf_MP_CS_RECONN_ON_T_OFF:` Tone OFF

`CELf_MP_CS_RECONN_ON_T_LOW:` Tone ON low tone

`CELf_MP_CS_RECONN_ON_T_HI:` Tone ON high tone

44.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_set_reconnection_tone()` shall return one of the values defined:

`CELf_MP_STATUS_OK:` successful completion

`CELf_MP_STATUS_ERR:` Other unsuccessful completion.

44.1.4 Include File

`/usr/include/celf/mp_cs.h`

44.1.5 Functional Description

This function sets the reconnection tone information to the non-volatile memory.

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45. Get Reconnection Tone

45.1 Symbol: `celf_mp_cs_get_reconnection_tone`

45.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_reconnection_tone(  
    CelfMpCsReconnectionTone result);
```

45.1.2 Argument

Name: `result`

Type: `CelfMpCsReconnectionTone`

I/O: O

Description:

returns one of the values defined:

`CELF_MP_CS_RECONN_ON_T_OFF`: Tone OFF

`CELF_MP_CS_RECONN_ON_T_LOW`: Tone ON low tone

`CELF_MP_CS_RECONN_ON_T_HI`: Tone ON high tone

45.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_reconnection_tone()` shall return one of the values defined:

`CELF_MP_STATUS_OK`: successful completion

`CELF_MP_STATUS_ERR`: Other unsuccessful completion

45.1.4 Include File

`/usr/include/celf/mp_cs.h`

45.1.5 Functional Description

This function gets the reconnection tone information to the non-volatile memory.

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46. Get Noise Cancel

46.1 Symbol: `celf_mp_cs_get_noise_cancel`

46.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_noise_cancel(  
    CelfMpCsNoiseCancel result);
```

46.1.2 Argument

Name: `result`

Type: `CelfMpCsNoiseCancel`

I/O: `O`

Description:

returns one of the values defined:

`CELf_MP_CS_ON`: Noise canceller ON

`CELf_MP_CS_OFF`: Noise canceller OFF

46.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_noise_cancel()` shall return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion

`CELf_MP_STATUS_ERR`: Other unsuccessful completion

46.1.4 Include File

`/usr/include/celf/mp_cs.h`

46.1.5 Functional Description

This function gets the noise canceller status.

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47.Set Noise Cancel

47.1 Symbol: celf_mp_cs_set_noise_cancel

47.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_noise_cancel (  
    CelfMpCsNoiseCancel _____mode);
```

47.1.2 Argument

Name: mode

Type: CelfMpCsNoiseCancel

I/O: I

Description:

Reconnection tone to be set

CELF_MP_CS_ON: Noise canceller ON

CELF_MP_CS_OFF: Noise canceller OFF

47.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_noise_cancel() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

47.1.4 Include File

/usr/include/celf/mp_cs.h

47.1.5 Functional Description

This function sets the noise canceller off or on.

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48. Get Call Quality Alarm

48.1 Symbol: celf_mp_cs_get_call_quality_alarm

48.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_quality_alarm (  
    CelfMpCsQualAlarm result);
```

48.1.2 Argument

Name: result

Type: CelfMpCsQualAlarm

I/O: O

Description:

returns one of the values defined:

CELf_MP_CS_QUALITY_ALM_OFF: Quality alarm OFF

CELf_MP_CS_QUALITY_ALM_LOW: Quality alarm ON low tone

CELf_MP_CS_QUALITY_ALM_HI: Quality alarm ON high tone

48.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_get_call_quality_alarm() shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion

CELf_MP_STATUS_ERR: Other unsuccessful completion.

48.1.4 Include File

/usr/include/celf/mp_cs.h

48.1.5 Functional Description

This function gets the status of the call quality alarm sound.

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49. Set Call Quality Alarm

49.1 Symbol: `celf_mp_cs_set_call_quality_alarm`

49.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_call_quality_alarm(  
    CelfMpCsQualAlarm mode);
```

49.1.2 Argument

Name: `mode`

Type: `CelfMpCsQualAlarm`

I/O: `I`

Description:

`CELf_MP_CS_QUALITY_ALM_OFF:` Quality alarm OFF

`CELf_MP_CS_QUALITY_ALM_LOW:` Quality alarm ON low tone

`CELf_MP_CS_QUALITY_ALM_HI:` Quality alarm ON high tone

49.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_set_call_quality_alarm()` shall return one of the values defined:

`CELf_MP_STATUS_OK:` successful completion

`CELf_MP_STATUS_ERR:` Other unsuccessful completion.

49.1.4 Include File

`/usr/include/celf/mp_cs.h`

49.1.5 Functional Description

This function sets the call quality alarm sound.

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50. Get Noise Cancel Permit

50.1 Symbol: `celf_mp_cs_get_noise_cancel_permit`

50.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_noise_cancel_permit(  
    CelfMpCsNoiseCancel result);
```

50.1.2 Argument

Name: `result`

Type: `CelfMpCsNoiseCancel`

I/O: `O`

Description:

returns one of the values defined:

`CELF_MP_CS_ON`: Noise canceller permission

`CELF_MP_CS_OFF`: Noise canceller non-permission

50.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_noise_cancel_permit()` shall return one of the values defined:

`CELF_MP_STATUS_OK`: successful completion

`CELF_MP_STATUS_ERR`: Other unsuccessful completion.

50.1.4 Include File

`/usr/include/celf/mp_cs.h`

50.1.5 Functional Description

This function obtains whether noise canceller is permitted or not.

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51. Get High Priority communication mode

51.1 Symbol: celf_mp_cs_get_hi_prio_com

51.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_hi_prio_com(  
    CelfMpCsHiPrioCom mode);
```

51.1.2 Argument

Name: mode

Type: CelfMpCsHiPrioCom

I/O: O

Description:

Connection priority currently set:

CELF_MP_CS_COMPRI_NONE: No setting

CELF_MP_CS_COMPRI_VOICE: Voice

CELF_MP_CS_COMPRI_PACKET: Packet

51.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_get_hi_prio_com() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

51.1.4 Include File

/usr/include/celf/mp_cs.h

51.1.5 Functional Description

This function returns the high priority communication mode setting in either to voice communication or packet communication. The priority gives the mandatory order of the processing.

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52.Set High Priority communication mode

52.1 Symbol: celf_mp_cs_set_hi_prio_com

52.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_hi_prio_com(  
    CelfMpCsHiPrioCom mode);
```

52.1.2 Argument

Name: mode

Type: CelfMpCsHiPrioCom

I/O: I

Description:

Connection priority to be chosen.

CELF_MP_CS_COMPRI_NONE: No setting

CELF_MP_CS_COMPRI_VOICE: Voice

CELF_MP_CS_COMPRI_PACKET: Packet

52.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_hi_prio_com() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

52.1.4 Include File

/usr/include/celf/mp_cs.h

52.1.5 Functional Description

This function sets the high priority communication mode either to voice communication or packet communication. The priority gives the mandatory order of the processing.

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53. Get Phone Answering Sound Activation

53.1 Symbol: celf_mp_cs_get_vm_sound_status

53.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_vm_sound_status (  
    CelfMpCsVmSound result);
```

53.1.2 Argument

Name: result

Type: CelfMpCsVmSound

I/O: O

Description:

returns one of the values defined:

CELF_MP_CS_ON: Message sound ON

CELF_MP_CS_OFF: Message sound OFF

53.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_get_vm_sound_status() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

53.1.4 Include File

/usr/include/celf/mp_cs.h

53.1.5 Functional Description

This function gets the setting status.

If the CelfMpCsVmSound is ON, the phone sounds, when the number of voice mail system increases.

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54.Set Phone Answering Sound Activation

54.1 Symbol: celf_mp_cs_set_vm_sound_status

54.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_vm_sound_status (  
    CelfMpCsVmSound mode);
```

54.1.2 Argument

Name: mode

Type: CelfMpCsVmSound

I/O: I

Description:

CELF_MP_CS_ON: Message sound ON

CELF_MP_CS_OFF: Message sound OFF

54.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_vm_sound_status() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

54.1.4 Include File

/usr/include/celf/mp_cs.h

54.1.5 Functional Description

This function sets the phone sounds status whether the phone sounds or not.

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55. Get Automatic Receive Status

55.1 Symbol: `celf_mp_cs_get_auto_rcv_status`

55.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_auto_rcv_status(  
    CelfMpCsAutoRcv mode);
```

55.1.2 Argument

Name: `mode`

Type: `CelfMpCsAutoRcv`

I/O: `O`

Description:

returns one of the values defined:

`CELF_MP_CS_ON`: Automatic incoming call ON

`CELF_MP_CS_OFF`: Automatic incoming call OFF

55.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_auto_rcv_status()` shall return one of the values defined:

`CELF_MP_STATUS_OK`: successful completion

`CELF_MP_STATUS_ERR`: Other unsuccessful completion.

55.1.4 Include File

`/usr/include/celf/mp_cs.h`

55.1.5 Functional Description

This function obtains the status of automatic incoming call.

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56.Set Automatic Receive Status

56.1 Symbol: celf_mp_cs_set_auto_rcv_status

56.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_auto_rcv_status (  
    CelfMpCsAutoRcv    mode);
```

56.1.2 Argument

Name: mode

Type: CelfMpCsAutoRcv

I/O: I

Description:

CELF_MP_CS_ON: Automatic incoming call ON

CELF_MP_CS_OFF: Automatic incoming call OFF

56.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_auto_rcv_status() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

56.1.4 Include File

/usr/include/celf/mp_cs.h

56.1.5 Functional Description

This function sets the automatic incoming call status.

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57. Get Automatic Timer

57.1 Symbol: celf_mp_cs_get_auto_timer

57.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_auto_timer(  
    CelfMpCsTimer result);
```

57.1.2 Argument

Name: result
Type: CelfMpCsTimer
I/O: O
Description:
returns one of the values defined:
1 to 120 seconds

57.1.3 Return Value

Type: CelfMpStatus
Description:
celf_mp_cs_get_auto_timer() shall return one of the values defined:
CELF_MP_STATUS_OK: successful completion
CELF_MP_STATUS_ERR: Other unsuccessful completion.

57.1.4 Include File

/usr/include/celf/mp_cs.h

57.1.5 Functional Description

This function obtains the timer value of the automatic incoming call.
The timer value is the duration of sounding of the ring alert.

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58.Set Automatic Timer

58.1 Symbol: celf_mp_cs_set_auto_timer

58.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_auto_timer(  
    CelfMpCsTimer    time);
```

58.1.2 Argument

Name: `time`

Type: `CelfMpCsTimer`

I/O: `I`

Description:

1 to 120 seconds

58.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_set_auto_timer()` shall return one of the values defined:

`CELF_MP_STATUS_OK` successful completion

`CELF_MP_STATUS_ERR` Other unsuccessful completion.

58.1.4 Include File

`/usr/include/celf/mp_cs.h`

58.1.5 Functional Description

This function sets the timer value of the automatic incoming call.

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59. Get Reset Date

59.1 Symbol: `celf_mp_cs_get_reset_date`

59.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_reset_date(  
    CelfMpCsDate *    reset_date);
```

59.1.2 Argument

Name: `reset_date`
Type: `CelfMpCsDate`
I/O: `O`

Description:
Accumulated date record
See section 1. for details.

59.1.3 Return Value

Type: `CelfMpStatus`
Description:
`celf_mp_cs_get_reset_date()` shall return one of the values defined:
`CELf_MP_STATUS_OK:` successful completion
`CELf_MP_STATUS_ERR:` Other unsuccessful completion.

59.1.4 Include File

`/usr/include/celf/mp_cs.h`

59.1.5 Functional Description

This function obtains the date and time when the accumulated call duration was reset.
The value is obtained from non-volatile memory.

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60.Set Reset Date

60.1 Symbol: celf_mp_cs_set_reset_date

60.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_reset_date(  
    void);
```

60.1.2 Argument

None.

60.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_reset_date() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

60.1.4 Include File

/usr/include/celf/mp_cs.h

60.1.5 Functional Description

This function sets the current date and time as the reset date and time of the accumulated call duration.

The value set to non-volatile memory.

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61. Get Call Silent Time

61.1 Symbol: celf_mp_cs_get_call_silent_time

61.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_silent_time(  
    CelfMpTime time);
```

61.1.2 Argument

Name: time

Type: CelfMpTime

I/O: O

Description:

returns one of the values defined:

0 to 99 seconds

61.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_get_call_silent_time() **shall** return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

61.1.4 Include File

/usr/include/celf/mp_cs.h

61.1.5 Functional Description

This function gets the duration between the arrival of incoming call and the start of sounding of the ring alert. This duration is called the silent time.

This function is effective that the number of this incoming call is unregistered with the phone book.

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62.Set Call Silent Time

62.1 Symbol: celf_mp_cs_set_call_silent_time

62.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_call_silent_time(  
    CelfMpCsTimer    time);
```

62.1.2 Argument

Name: time

Type: CelfMpCsTimer

I/O: ↓

Description:

0 to 99 seconds

62.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_call_silent_time() shall return one of the values defined:

CELf_MP_STATUS_OK: successful completion

CELf_MP_STATUS_ERR: Other unsuccessful completion.

62.1.4 Include File

/usr/include/celf/mp_cs.h

62.1.5 Functional Description

This function sets the silent time.

Refer to get calling operation start time.

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63. Get Call Recorded

63.1 Symbol: `celf_mp_cs_get_call_recorded`

63.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_call_recorded(  
    CelfMpSetting mode);
```

63.1.2 Argument

Name: `mode`

Type: `CelfMpSetting`

I/O: `O`

Description:

returns one of the values defined:

`CELf_MP_CS_ON`: Setting ON

`CELf_MP_CS_OFF`: Setting OFF

63.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_call_recorded()` shall return one of the values defined:

`CELf_MP_STATUS_OK`: successful completion

`CELf_MP_STATUS_ERR`: Other unsuccessful completion.

63.1.4 Include File

`/usr/include/celf/mp_cs.h`

63.1.5 Functional Description

This function gets the setting condition of whether the silent call is recorded in the absent incoming call log, or not.

The absent incoming call log is the log that records no-responded incoming call.

The silent call is the incoming call, which disconnects within the silent time.

Refer to "Get calling operation start time".

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64.Set Call Recorded

64.1 Symbol: celf_mp_cs_set_call_recorded

64.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_call_recorded(  
    CelfMpCsSetting mode);
```

64.1.2 Argument

Type: CelfMpCsSetting

I/O: I

Description:

CELF_MP_CS_ON: Setting ON

CELF_MP_CS_OFF: Setting OFF

64.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_call_recorded() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

64.1.4 Include File

/usr/include/celf/mp_cs.h

64.1.5 Functional Description

This function sets the setting condition of whether the silent call is recorded in the absent incoming call log or not.

Refer to "Get recording condition to absent incoming call log".

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65.Set Radio

65.1 Symbol: celf_mp_cs_set_radio

65.1.1 Syntax

```
CelfMpStatus celf_mp_cs_set_radio(  
    CelfMpCsSetting    mode);
```

65.1.2 Argument

Type: CelfMpCsSetting

I/O: I

Description:

CELF_MP_CS_ON: Setting ON

CELF_MP_CS_OFF: Setting OFF

65.1.3 Return Value

Type: CelfMpStatus

Description:

celf_mp_cs_set_radio() shall return one of the values defined:

CELF_MP_STATUS_OK: successful completion

CELF_MP_STATUS_ERR: Other unsuccessful completion.

65.1.4 Include File

/usr/include/celf/mp_cs.h

65.1.5 Functional Description

This function sets the setting for deactivating or reactivating the Radio RF.

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66. Get Radio Status

66.1 Symbol: `celf_mp_cs_get_radio`

66.1.1 Syntax

```
CelfMpStatus celf_mp_cs_get_radio(  
    CelfMpCsSetting mode);
```

66.1.2 Argument

Type: `CelfMpCsSetting`

I/O: `O`

Description:

`CELFP_MP_CS_ON`: Setting ON

`CELFP_MP_CS_OFF`: Setting OFF

66.1.3 Return Value

Type: `CelfMpStatus`

Description:

`celf_mp_cs_get_radio()` shall return one of the values defined:

`CELFP_MP_STATUS_OK`: successful completion

`CELFP_MP_STATUS_ERR`: Other unsuccessful completion.

66.1.4 Include File

`/usr/include/celf/mp_cs.h`

66.1.5 Functional Description

This function gets the status the Radio RF.

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Internal/External TAF type

32 to 63: Internal TAF

64 to 79: External TAF

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For example, the VCS is not defined

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- (a) that one call is in incoming and another call is in outgoing,
- (b) that two call are both in conversation,
- (c) that two call are in hold and other call is in conversation, and so on.

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CELF_CS_PRSENT_IND_RESERVE: Reservation

Redirect number display identifier

Whether redirection number can be displayed, or not.

CELF_CS_PRSENT_IND_ALLOWED: Displayable

CELLF_CS_PRSNT_IND_RESTRICTED: Display is impossible.
CELLF_CS_PRSNT_IND_NOT_AVAILABLE: Displayable number does not exist.
CELLF_CS_PRSNT_IND_RESERVE: Reservation

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CELLF_CS_ERR: Abnormal

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Type: CelfMpComStatus

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Description:

celf_mp_cs_get_com_stat() **shall** return one of the values defined:

Current communication status

CELf_CS_COM_STATUS_WAIT: Standby
CELf_CS_COM_STATUS_RCV: Under incoming
CELf_CS_COM_STATUS_TRN: Under outgoing
CELf_CS_COM_STATUS_DLV: Under calling
CELf_CS_COM_STATUS_TLK: Under conversation
CELf_CS_COM_STATUS_HLD: Under response hold
CELf_CS_COM_STATUS_DUMMY1: Under off-hook
CELf_CS_COM_STATUS_RLS: Under release
CELf_CS_COM_STATUS_TLK_RCV: Under conversation and incoming
CELf_CS_COM_STATUS_TLK_TRN: Under conversation and outgoing
CELf_CS_COM_STATUS_TLK_DLV: Under conversation and calling
CELf_CS_COM_STATUS_TLK_RSV: Under conversation and hold
CELf_CS_COM_STATUS_TLK_RLS: Under conversation and release
CELf_CS_COM_STATUS_TLK_RSV_RCV: Under conversation, hold, and incoming
CELf_CS_COM_STATUS_RCV_AV: Under incoming of an AV call
CELf_CS_COM_STATUS_TRN_AV: Under outgoing of an AV call
CELf_CS_COM_STATUS_DLV_AV: Under calling of an AV call
CELf_CS_COM_STATUS_TLK_AV: Under conversation of an AV call
CELf_CS_COM_STATUS_HLD_AV: Under response hold of an AV call
CELf_CS_COM_STATUS_RLS_AV: Under release of an AV call
CELf_CS_COM_STATUS_DUMMY2: Under AV off-hook
CELf_CS_ERR: Abnormal end

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CelfMpReceptionLevel

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return one of the values defined:
CELF_CS_RSSI_LEVEL_0: Receive level 0
CELF_CS_RSSI_LEVEL_1: Receive level 1
CELF_CS_RSSI_LEVEL_2: Receive level 2
CELF_CS_RSSI_LEVEL_3: Receive level

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The type of reconnection tone is specified by "reconn"

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